

Computational Methods for Inverse Problems in Geophysics

Russell J. Hewett

Mathematics & CMDA, Virginia Tech

Theory and Experience in Solving Inverse Problems in Geophysics Workshop
Uppsala University

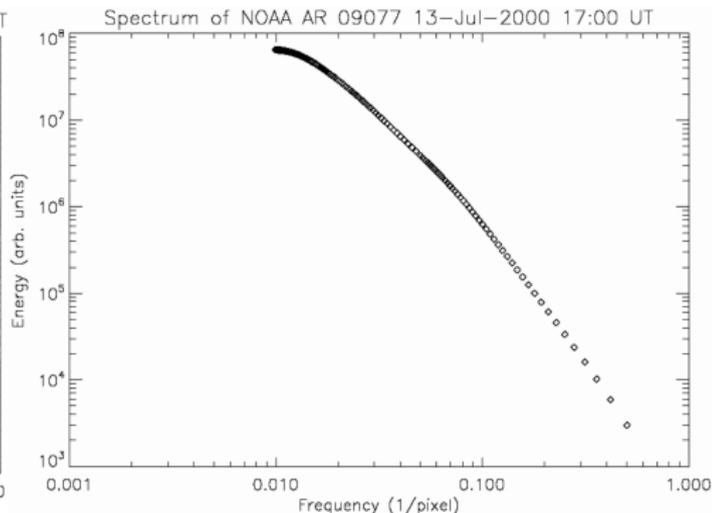
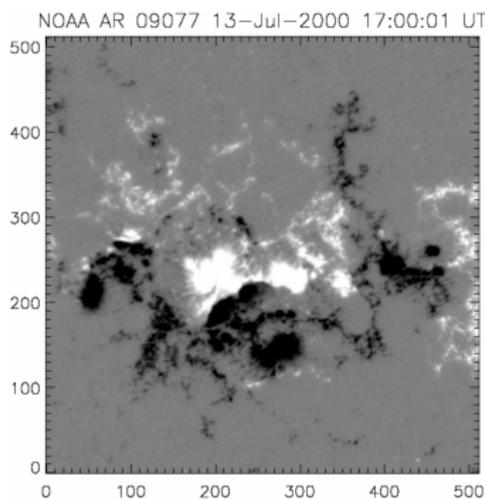
April 9, 2019

My Background

Research at the intersection of inverse problems, high-performance computation, and physics since ~ 2003 .

01-05 B.S. in Computer Science from Virginia Tech

- ▶ Thesis: Wavelet Analysis of Solar Active Regions
- ▶ Topics: Image processing and physical data extraction

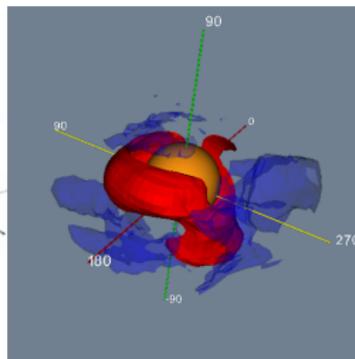
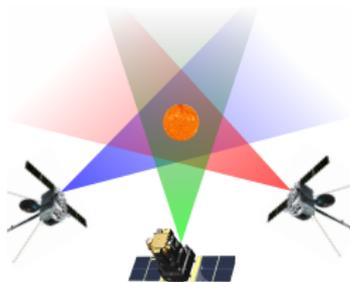


My Background

Research at the intersection of inverse problems, high-performance computation, and physics since ~ 2003 .

05-11 Ph.D. in Computer Science with focus in Computational Science and Engineering from U. of Illinois

- ▶ Thesis: Numerical Methods for Solar Tomography in the STEREO Era
- ▶ Topics: Dynamic state estimation, constrained Kalman filtering, tomography of solar atmosphere, phase fields, image segmentation, geometrically constrained tomography, ray-tracing, tomography matrix calculation

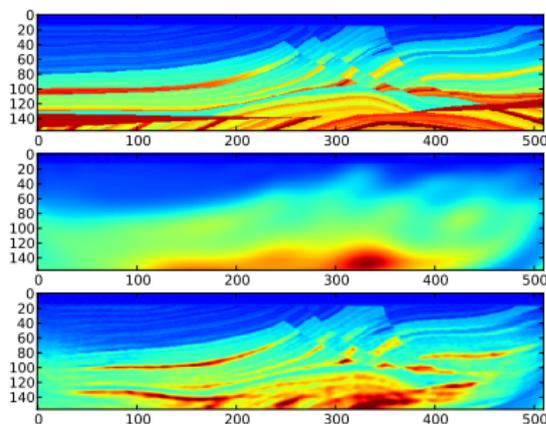


My Background

Research at the intersection of inverse problems, high-performance computation, and physics since ~ 2003 .

11-14 Postdoc in Mathematics (and Earth Science) at MIT

- Research: Seismic inversion, numerical optimization, wave equation solvers, numerical software design, www.pysit.org



My Background

Research at the intersection of inverse problems, high-performance computation, and physics since \sim 2003.

14-18 Research Scientist and Project Manager at Total SA

- ▶ Research: High-performance seismic inversion, High-performance software design for CSE activities, geophysical inverse problems, uncertainty quantification, and machine learning



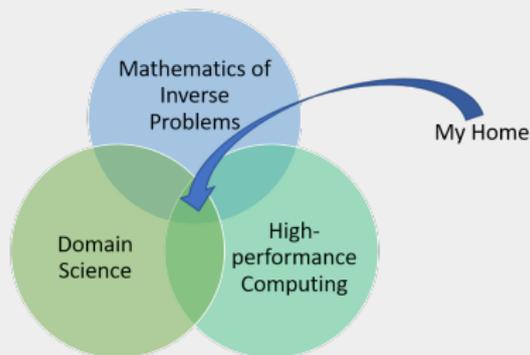
My Background

Research at the intersection of inverse problems, high-performance computation, and physics since ~ 2003 .

- 18- Assistant Professor in Mathematics and CMDA
- ▶ Research: Machine Learning \cap Physical Inverse Problems; Inverse Problems at Exascale

Characteristics of Interesting Problems

- ▶ Physics based
- ▶ Large, *noisy* real data sets
- ▶ Extremely large computation requirements

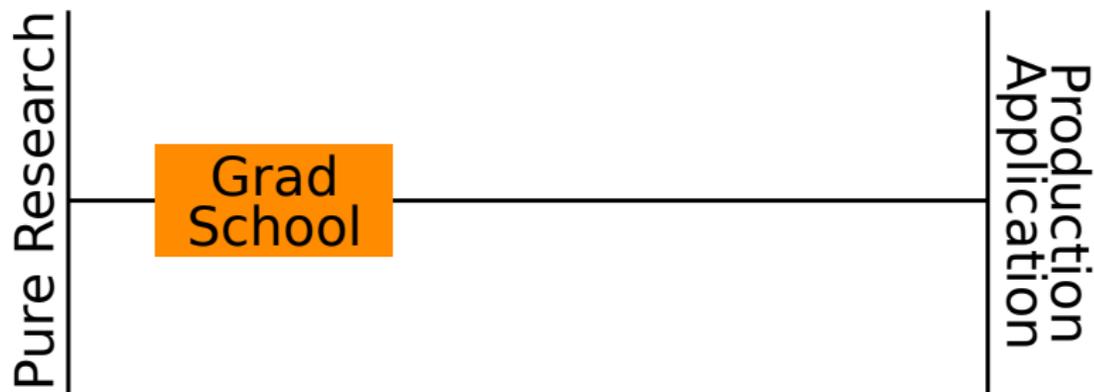


My Research Experience

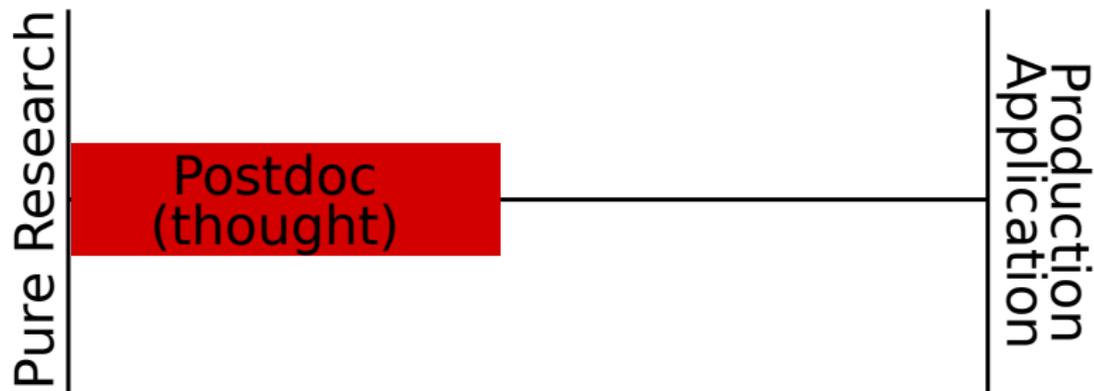
Pure Research

Production
Application

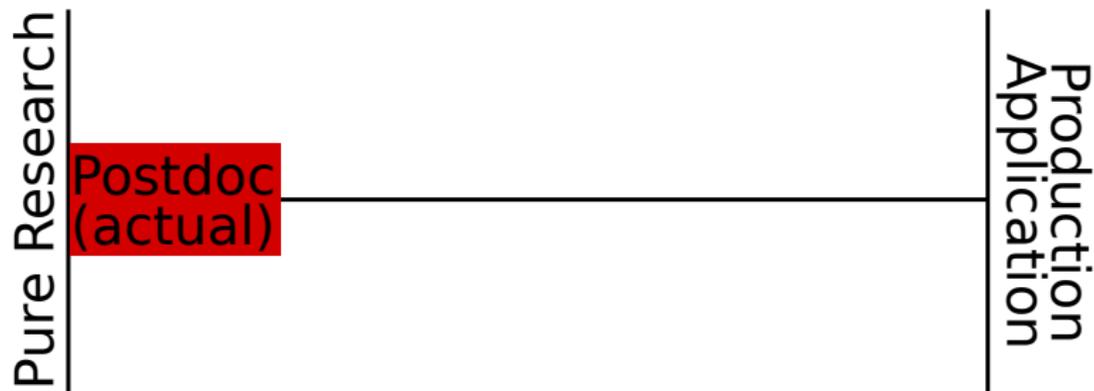
My Research Experience



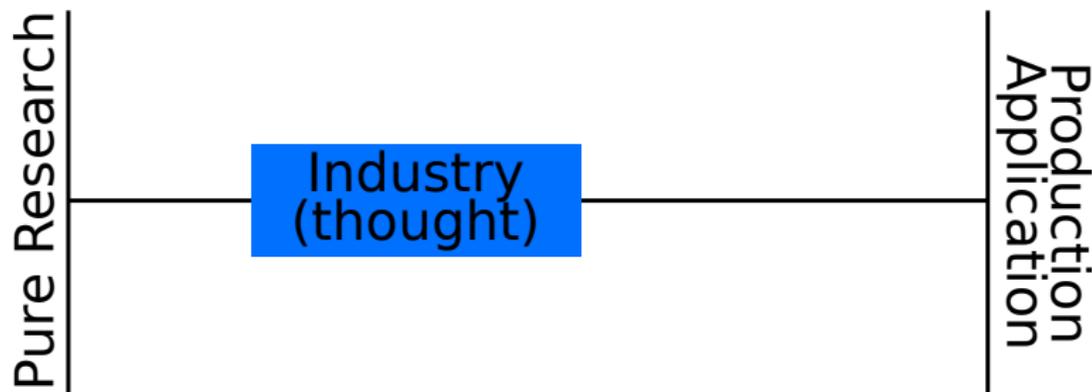
My Research Experience



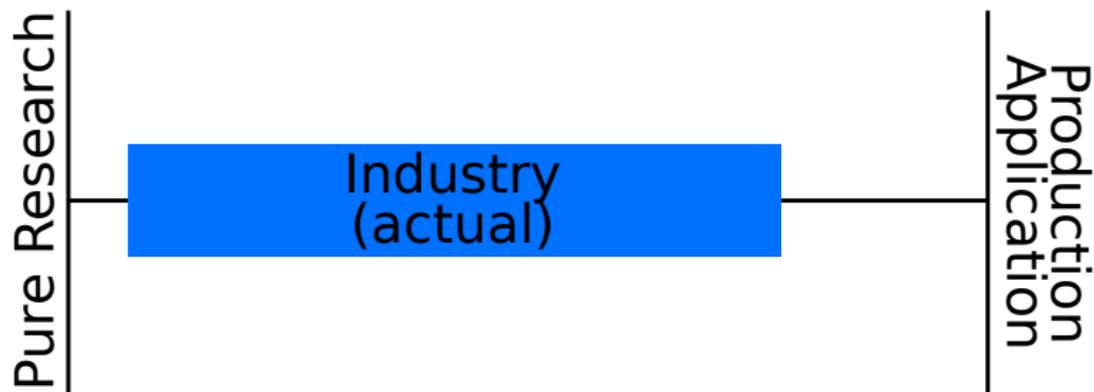
My Research Experience



My Research Experience



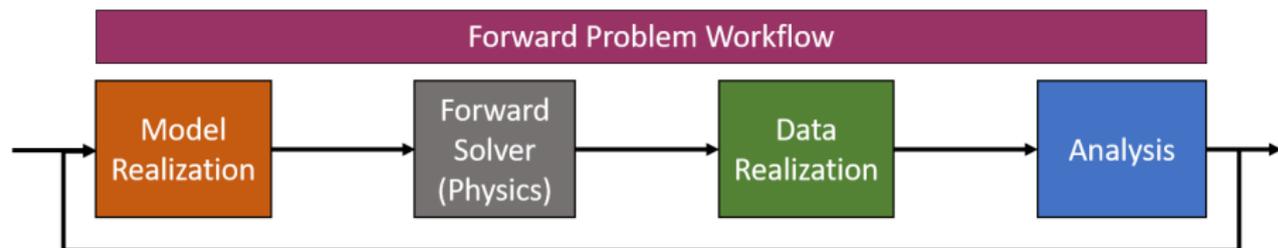
My Research Experience



Inverse Problems

Forward Problem

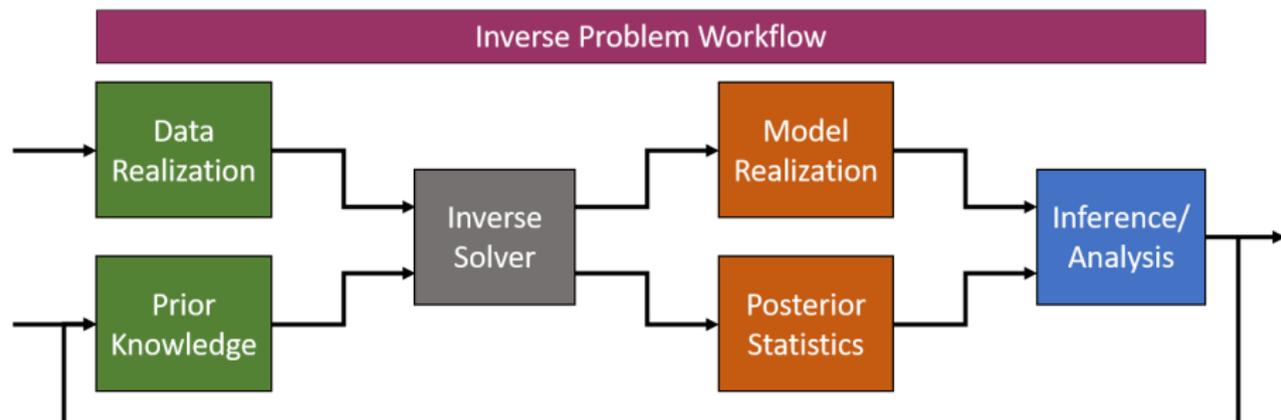
- ▶ Need high quality models, usually not empirical
- ▶ Need lots of compute
- ▶ One model \Rightarrow One solution



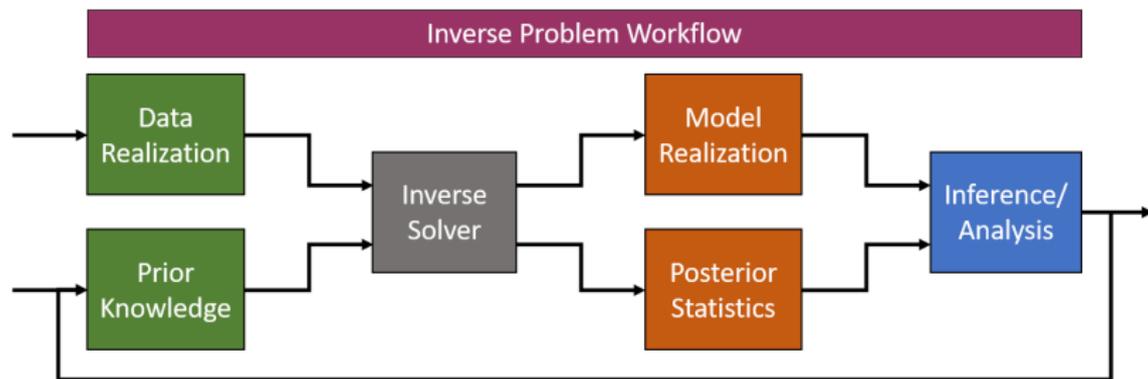
Inverse Problems

Inverse Problem

- ▶ Need high-quality data
- ▶ Need lots of compute (many fwd problems per inverse problem)
- ▶ One data set \Rightarrow space of potential models

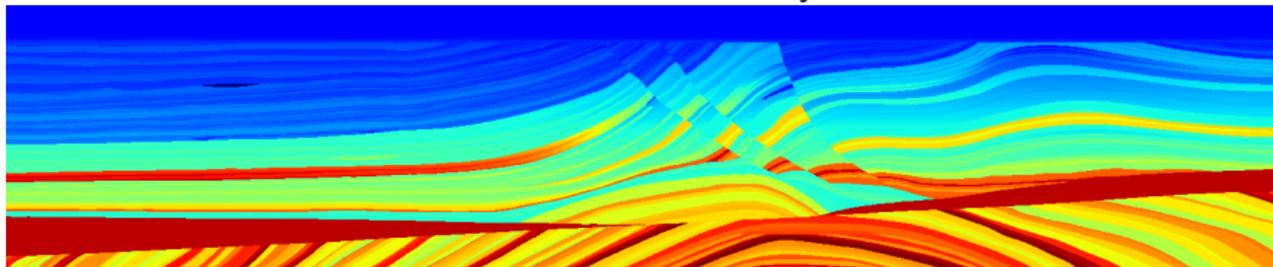


Subsurface Models

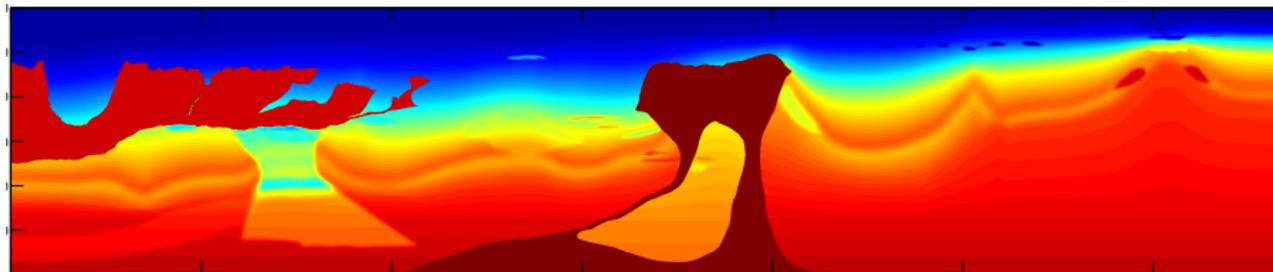


- ▶ Subsurface material parameters
 - ▶ P-wave velocity (acoustics)
 - ▶ S-wave velocity (elastics)
 - ▶ Density (both... neither?)
 - ▶ Anisotropy (VTI, TTI, orthorhombic)
- ▶ Subsurface reflectivity
 - ▶ Changes in material properties
 - ▶ Faults and fractures
- ▶ Temporal changes in the above (4D)

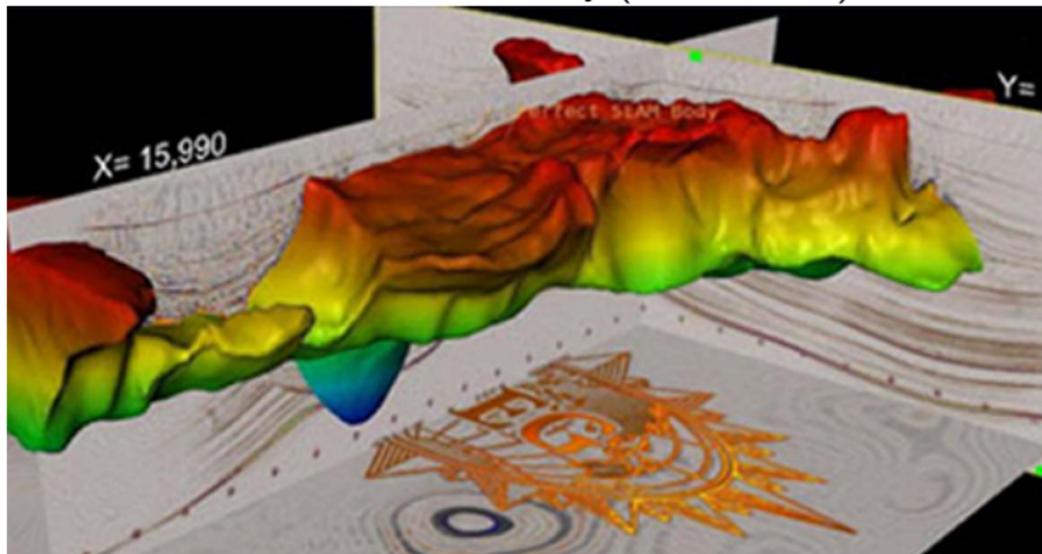
Marmousi 2 Velocity



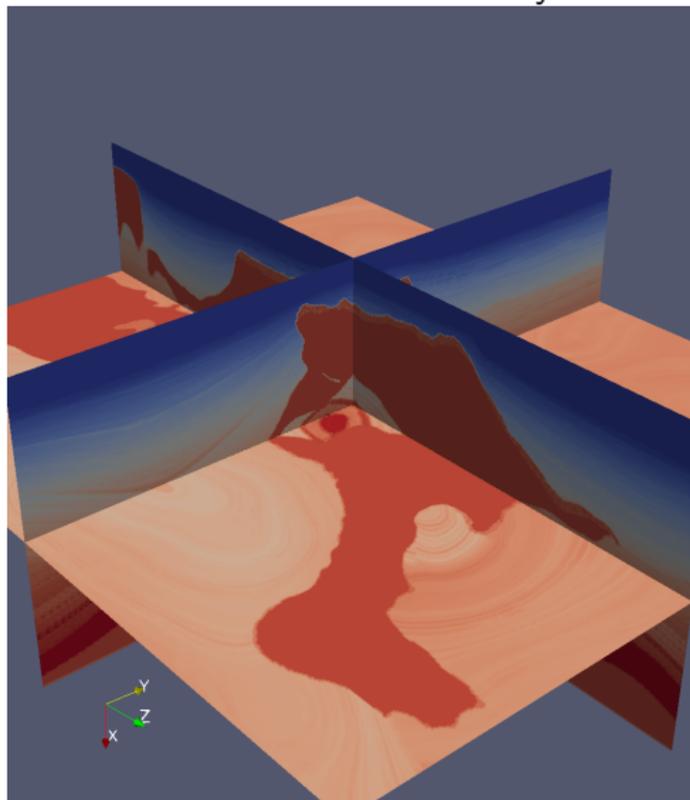
BP 2004 Velocity



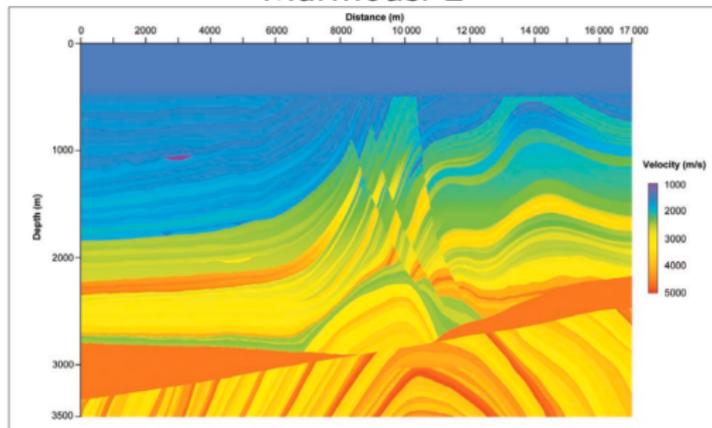
SEAM Phase I Velocity (Fehler; SEG)



SEAM Phase I Velocity

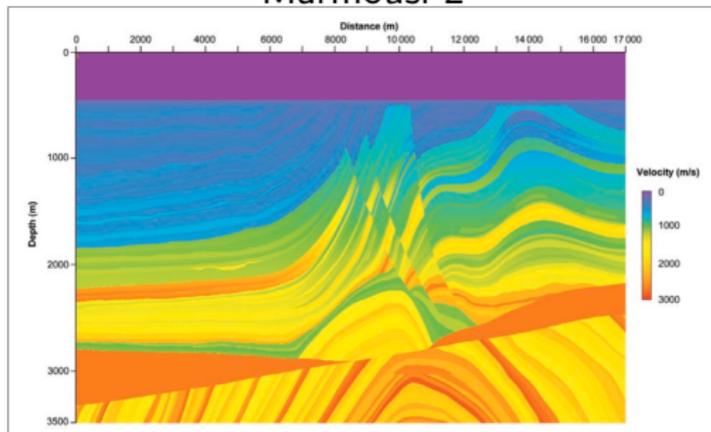


Marmousi 2



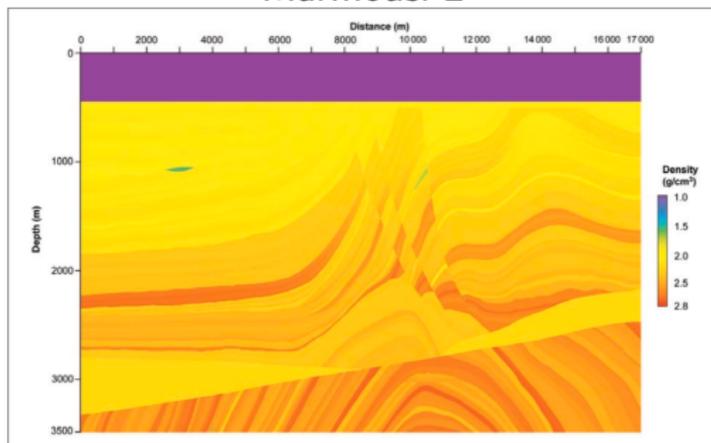
<http://mcee.ou.edu/aaspi/publications/2006/martin-et-al-TLE2006.pdf>

Marmousi 2



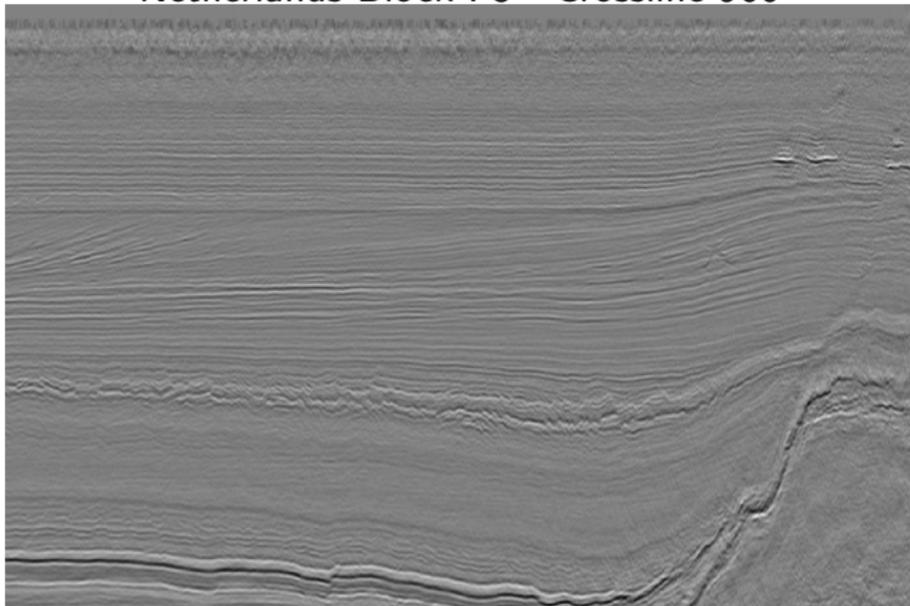
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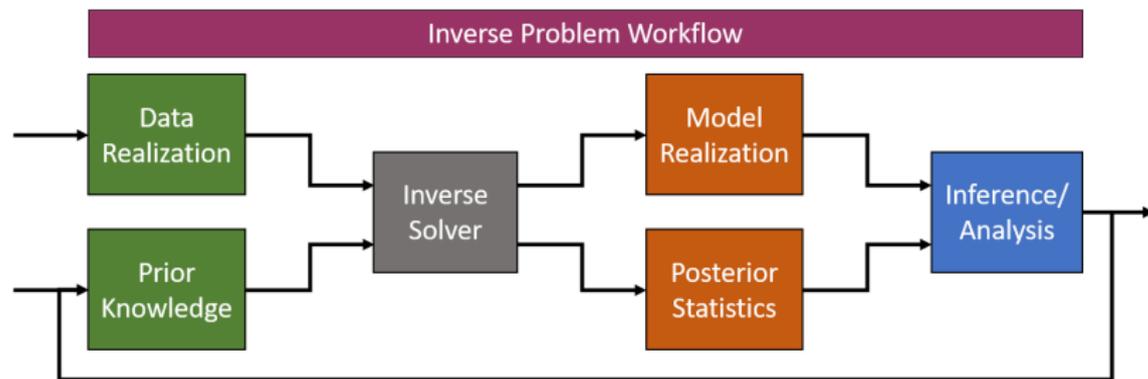


http://mcee.ou.edu/aaspi/publications/2006/martin_etal_TLE2006.pdf

Netherlands Block F3 - Crossline 900



https://ghassanalregibdotcom.files.wordpress.com/2018/05/amir_aapg2018_slides.pdf



▶ Seismic Survey Design

- ▶ Marine
- ▶ Land
- ▶ Exploration vs monitoring

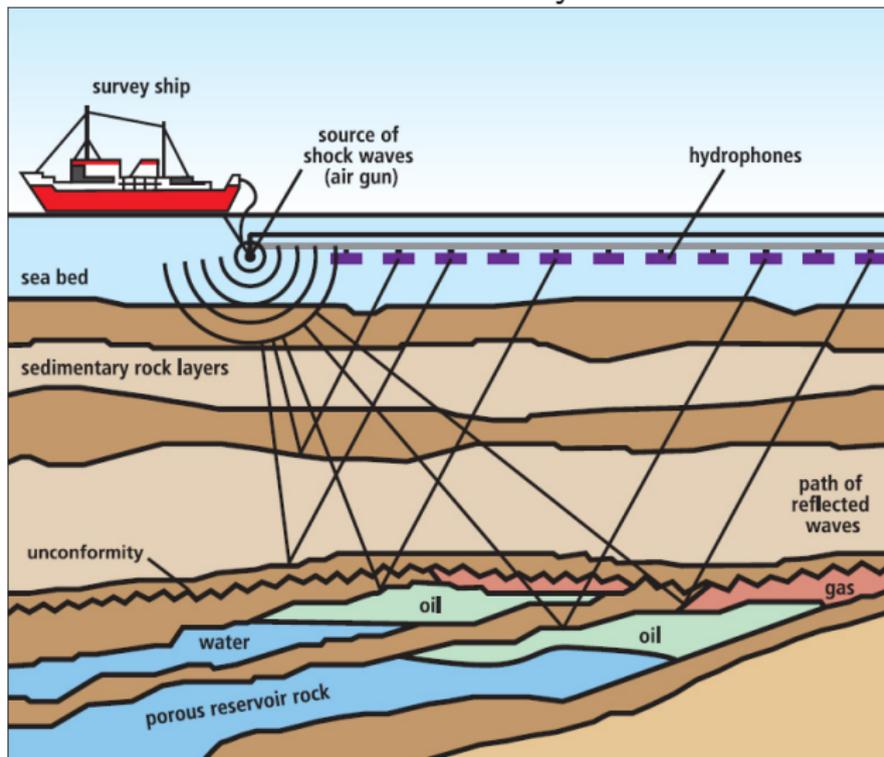
▶ Seismic Sources

- ▶ Airguns (marine)
- ▶ Explosive (land)
- ▶ Vibroseis (land, marine)

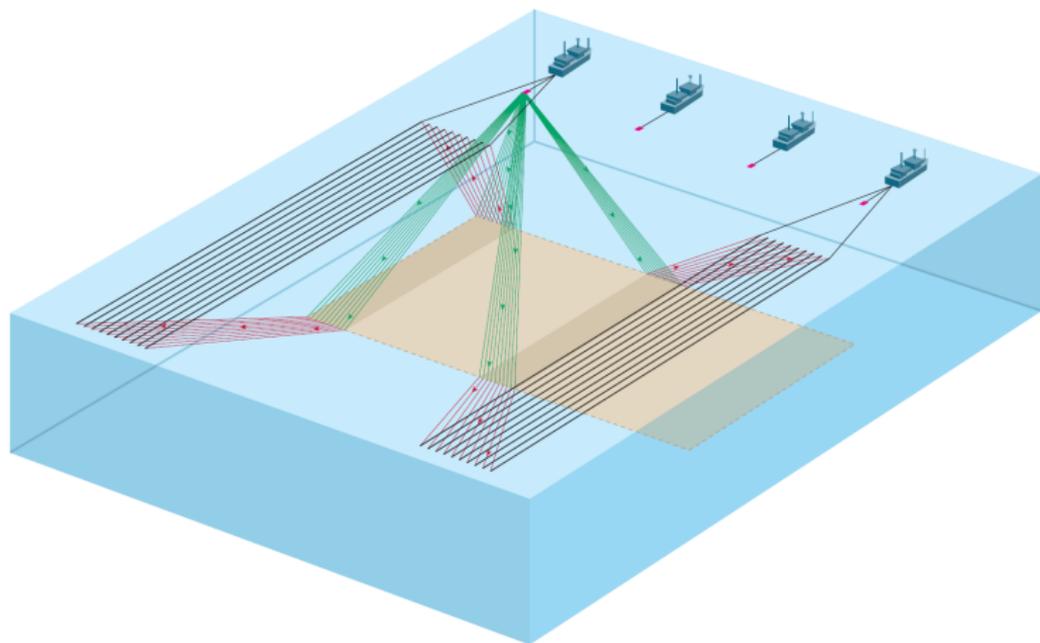
▶ Seismic Data Recorders

- ▶ Hydrophones (marine)
- ▶ Geophones (land)
- ▶ DAS

Marine Survey



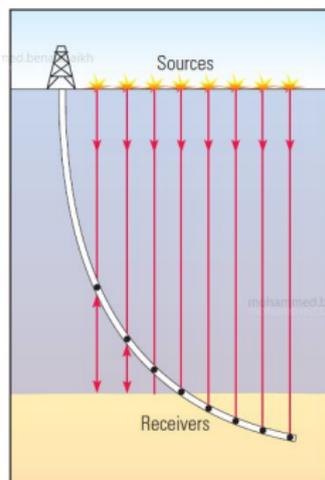
Marine Survey



Wide-Azimuth

https://wiki.seg.org/wiki/Wide_azimuth#Wide-azimuth_acquisition_and_survey_design

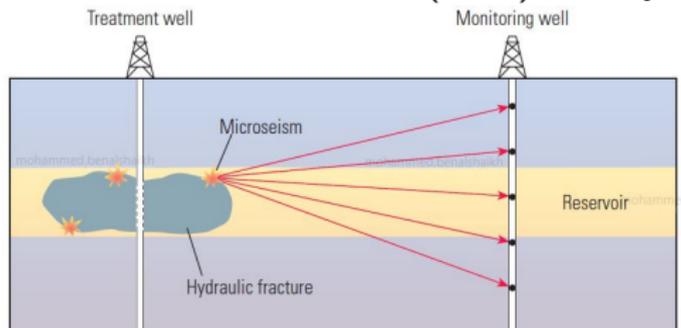
Vertical Seismic Profile (VSP) Survey



Walk-above

https://wiki.seg.org/wiki/Borehole_geophysics

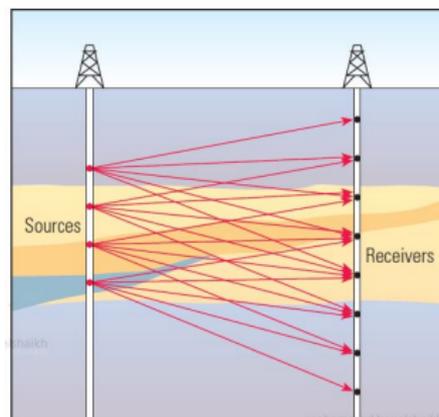
Vertical Seismic Profile (VSP) Survey



Microseismic

https://wiki.seg.org/wiki/Borehole_geophysics

Vertical Seismic Profile (VSP) Survey

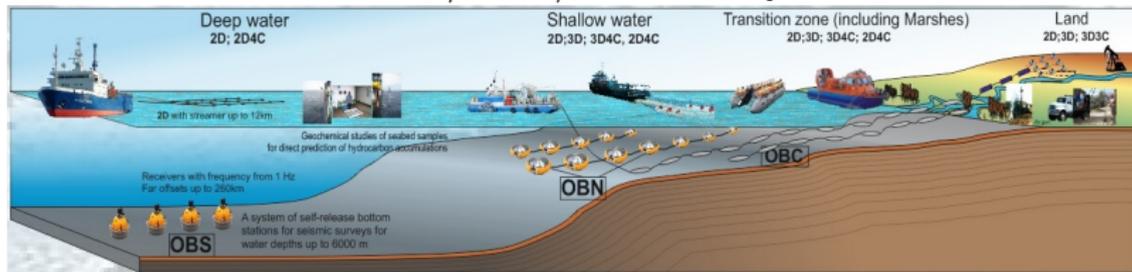


Cross-well

https://wiki.seg.org/wiki/Borehole_geophysics

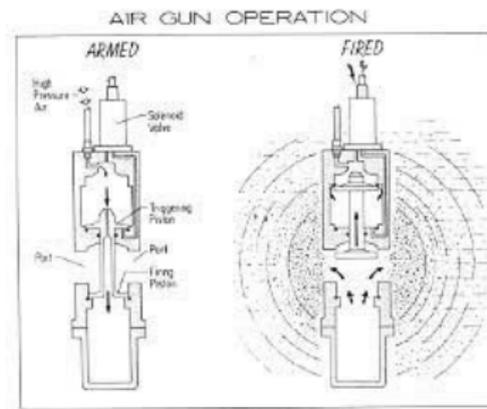
Exploration Seismic Data Acquisition: Design

OBC/OBN/OBS Survey



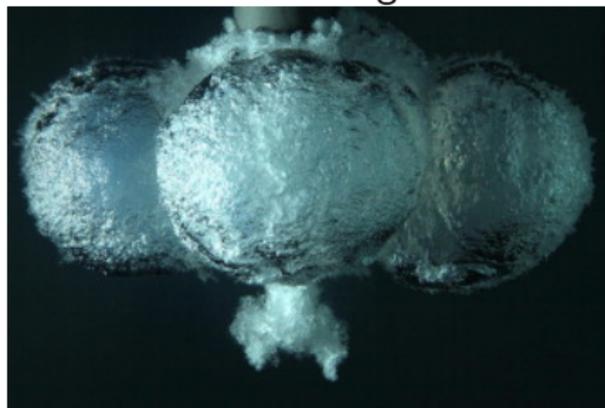
<http://marinegeos.com/services/1-seismic-survey>

Marine: Airgun



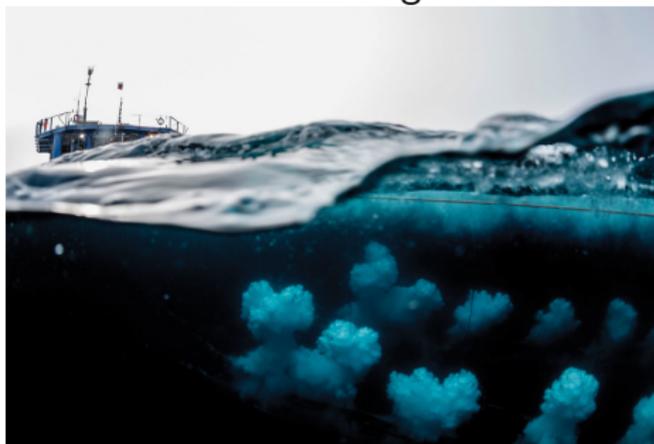
<https://woodshole.er.usgs.gov/operations/sfmapping/airgun.htm>, Hutchinson and Detrick, 1984

Marine: Airgun



<https://www.sciencedirect.com/science/article/pii/S0894177714000648>

Marine: Airgun



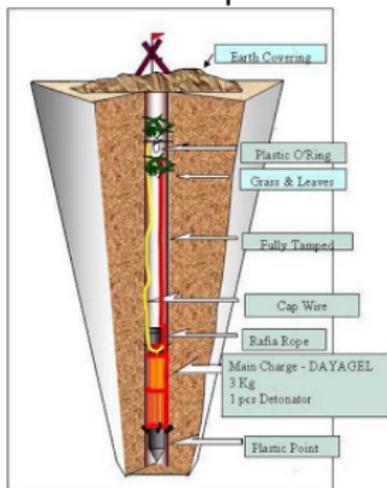
<https://www.soundingsonline.com/features/atlantic-boaters-may-soon-encounter-seismic-blasting-offshore-drilling>

Land: VibroSeis



<https://pixabay.com/en/vibrator-vibroseis-seismic-survey-863296/>

Land: Explosive



<https://vickybabel10.blogspot.com/2011/03/procedure-seismic-preloading.html>

Marine: VibroSeis



<https://library.seg.org/doi/pdf/10.1190/segam2016-13762702.1>

Land: Geophone



<http://web.mit.edu/12.000/www/finalpresentation/experiments/geology.html>

Land: Geophone



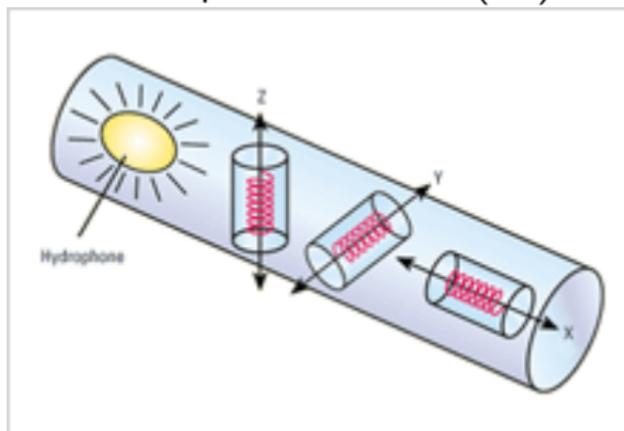
<http://web.mit.edu/12.000/www/finalpresentation/experiments/geology.html>

Marine: Hydrophone



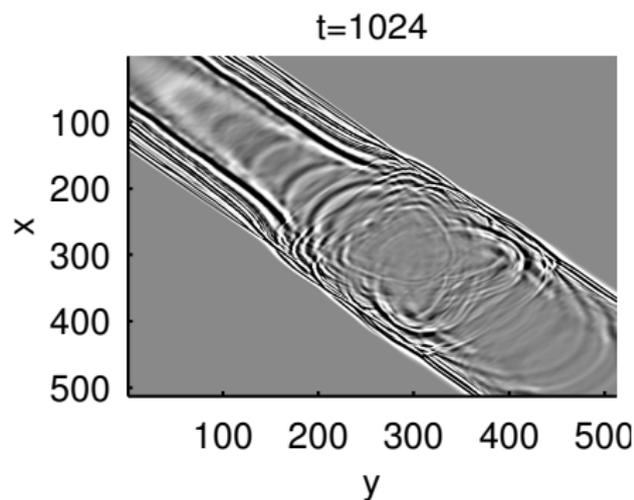
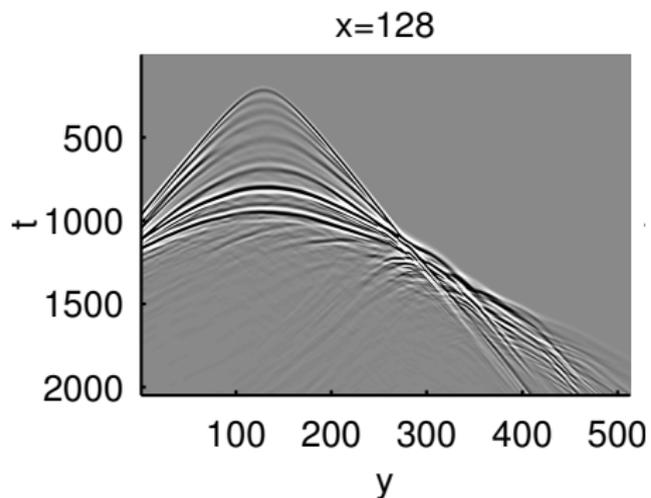
<https://woodshole.er.usgs.gov/operations/sfmapping/hydrophone.htm>

4-Component Sensors (4C)



https://www.glossary.oilfield.slb.com/Terms/sym/4c_seismic_data.aspx

Exploration Seismic Data Acquisition



Geophysical Inverse Problems

I am considering only the seismic inverse problem.

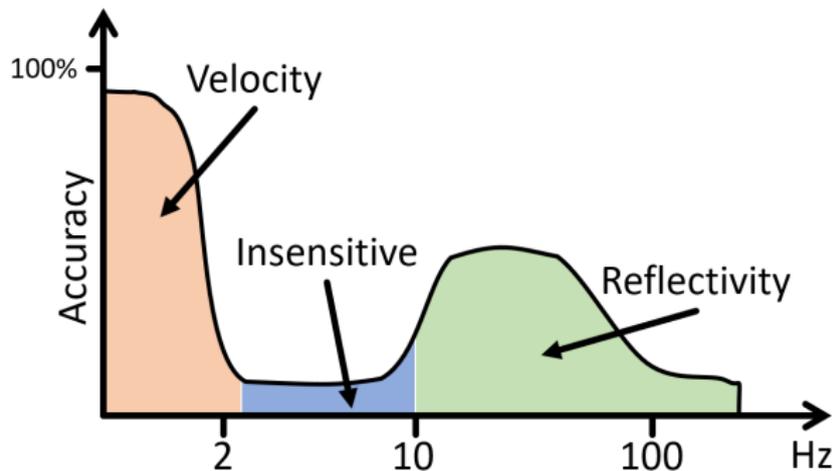
Regimes I have neglected:

- ▶ CSEM (Controlled Source Electromagnetic)
- ▶ Gravity
- ▶ LIDAR
- ▶ etc.

Geophysical Inverse Problems

I will discuss only the full-waveform inversion problem and I will stay in an “exploration” context.

Seismic Data Response

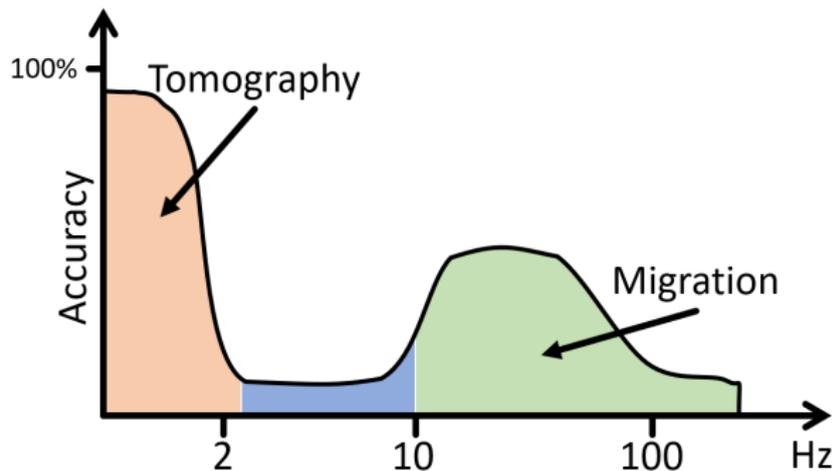


(Adapted from Claerbout (1984), Virieux, and others.)

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Seismic Data Response

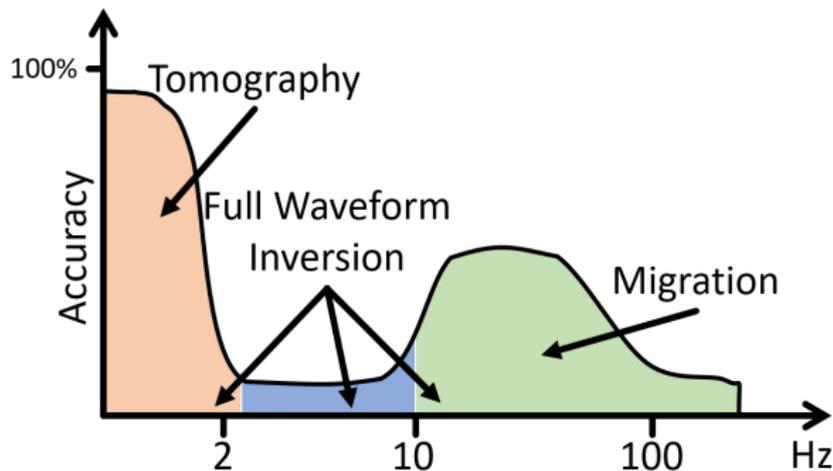


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Geophysical Inverse Problems

I will discuss only the full-waveform inversion problem and I will stay in an “exploration” context.

Seismic Data Response



(Adapted from Claerbout (1984), Virieux, and others.)

(Exploration) Seismic Inverse Problem

$$\max_{d, k} \mathcal{J}(d, k)$$

(Exploration) Seismic Inverse Problem

$$\max_{k, \lambda} \mathcal{S}(d, k, \lambda)$$

d : data

(Exploration) Seismic Inverse Problem

$$\max \mathcal{F}(d, k, \mathcal{S})$$

d : data

k : knowledge

(Exploration) Seismic Inverse Problem

$$\max \mathcal{J}(d, k, \$)$$

d : data

k : knowledge

\mathcal{J} : money

(Exploration) Seismic Inverse Problem

$$\max \$(d, k, \$)$$

d : data

k : knowledge

$\$$: money

$\$$: more money

(Exploration) Seismic Inverse Problem

$$\max \mathcal{S}(d, k, \mathcal{S})$$

Subproblems:

(Exploration) Seismic Inverse Problem

$$\max \mathcal{S}(d, k, \mathcal{S})$$

Subproblems:

- ▶ $\arg \max_d \mathcal{S}(d, k, \mathcal{S})$
 - ▶ Find better data
 - ▶ Engineers and Analysts

(Exploration) Seismic Inverse Problem

$$\max \mathcal{S}(d, k, \mathcal{S})$$

Subproblems:

- ▶ $\arg \max_d \mathcal{S}(d, k, \mathcal{S})$
 - ▶ Find better data
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- ▶ $\arg \max_k \mathcal{S}(d, k, \mathcal{S})$
 - ▶ Find better knowledge or use knowledge better
 - ▶ Research Scientists

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$$\max \mathcal{S}(d, k, \$)$$

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- ▶ $\arg \min_{\$} \max \mathcal{S}(d, k, \$)$
 - ▶ Do all this, but cheaper
 - ▶ Managers

(Exploration) Seismic Inverse Problem

$$\max \mathcal{S}(d, k, \$)$$

Subproblems:

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Full Waveform Inversion Objective

$$J(m) = \|d(t) - \mathcal{F}(m(x))\|_2^2$$

$d(t)$: Data

$m(x)$: Unknown physical coefficients

\mathcal{F} : Modeling operator

FWI Objective: “Complete” Version

$$J(m, \mathbf{f}) = \sum_{s \in \mathcal{S}} \{ \|g(d_s) - g(S_s \mathcal{F}_s(\mathcal{R}_s(m), f_s))\| + T_f(f_s) \} + T_m(m)$$

Full Waveform Inversion Objective

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Full Waveform Inversion Problem

$$\begin{aligned} \arg \min_m J(m) &= \|d(t) - \mathcal{F}(m(x))\|_2^2 \\ \text{s.t. } L[m]u &= f \\ \text{for } \mathcal{F}(m) &= u \end{aligned}$$

- ▶ $L[m]u = f$ is a wave equation
- ▶ \mathcal{F} operator solves wave equations
- ▶ PDE constrained optimization!
 - ▶ Time-domain, frequency-domain, Laplace-domain, etc.

Modeling Operators

Example: Second Order Isotropic Acoustics (w/ Constant Density)

- ▶ $m(x) = 1/c^2(x)$, where $c(x)$ is p-wave velocity
- ▶ L is self adjoint
 - ▶ For continuous at least. . .
 - ▶ Up to BCs

$$\mathcal{F}(m_0) = u_0 \quad \Leftrightarrow \quad (m_0 \partial_{tt} - \Delta)u_0 = f$$

$$F_{m_0} \delta m = \delta u \quad \Leftrightarrow \quad (m_0 \partial_{tt} - \Delta)\delta u = -\delta m \partial_{tt} u_0$$

$$F_{m_0}^* r = \delta m \quad \Leftrightarrow \quad \begin{aligned} &\langle \delta m, -\langle q, \partial_{tt} u_0 \rangle_T \rangle_{\Omega} \\ &\text{s.t. } (m_0 \partial_{tt} - \Delta)q = r \end{aligned}$$

$$\delta m = -\langle q, \partial_{tt} u_0 \rangle_T = -\int_0^T q(x, t) \partial_{tt} u_0(x, t) dt$$

Optimization Setup

$$J(m) = \frac{1}{2} \|d - \mathcal{F}(m)\|_2^2$$

- ▶ Objective function evaluation
- ▶ Computation: Solve wave equation
- ▶ Cost: ~ 1

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$$\nabla J(m_0) = -F_{m_0}^* (d - \mathcal{F}(m_0))$$

- ▶ Objective gradient evaluation
- ▶ Computation: Adjoint state method
- ▶ Cost: $\sim 2+$

Optimization Setup

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$$D^2 J \delta m = F_{m_0}^* F_{m_0} \delta m - \langle D^2 \mathcal{F} \delta m, d - \mathcal{F}(m_0) \rangle$$

- ▶ Objective Hessian application
- ▶ Computation: 2nd-order adjoint state method
- ▶ Cost: $\sim 4+$

Modeling Operators

$$\mathcal{F}(m_0) = u_0 \quad \Leftrightarrow \quad L[m_0]u_0 = f$$

- ▶ Forward modeling
- ▶ Cost: 1 wave solve

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$$F_{m_0} \delta m = \delta u \quad \Leftrightarrow \quad L[m_0] \delta u = -\frac{\delta L}{\delta m}[\delta m]u_0$$

- ▶ Linear forward modeling (Born)
- ▶ Cost: 2 wave solves
- ▶ Impossible to form as matrix!

Modeling Operators

$$\mathcal{F}(m_0) = u_0 \quad \Leftrightarrow \quad L[m_0]u_0 = f \quad F \in \mathbb{R}^{m \times n}$$

- ▶ Forward modeling
- ▶ Cost: 1 wave solve

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$$F \in \mathbb{R}^{m \times n}$$

3D Survey

- ▶ 10×1000 rcv (small)
- ▶ 8s recording (short)
- ▶ 8ms sampling (long)
- ▶ $m = 10,000,000$ samples

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3D Modeling

- ▶ $876 \times 1001 \times 750$ dof
- ▶ $n = 657,657,000$ dof

$$\mathcal{F}(m_0) = u_0 \quad \Leftrightarrow \quad L[m_0]u_0 = f$$

- ▶ Forward modeling
- ▶ Cost: 1 wave solve

$$F_{m_0} \delta m = \delta u \quad \Leftrightarrow \quad L[m_0] \delta u = -\frac{\delta L}{\delta m}[\delta m]u_0$$

- ▶ Linear forward modeling (Born)
- ▶ Cost: 2 wave solves
- ▶ Impossible to form as matrix!

$$F \in \mathbb{R}^{m \times n}$$

3D Survey

- ▶ 10×1000 rcv (small)
- ▶ 8s recording (short)
- ▶ 8ms sampling (long)
- ▶ $m = 10,000,000$ samples

3D Modeling

- ▶ $876 \times 1001 \times 750$ dof
- ▶ $n = 657,657,000$ dof

Matrix Size

- ▶ IEEE single precision . . .
- ▶ ~ 23.4 PB Storage
- ▶ n wave solves
- ▶ ~ 18 years
@ 100k/day

Modeling Operators

$$\mathcal{F}(m_0) = u_0 \quad \Leftrightarrow \quad L[m_0]u_0 = f$$

- ▶ Forward modeling
- ▶ Cost: 1 wave solve

$$F_{m_0} \delta m = \delta u \quad \Leftrightarrow \quad L[m_0] \delta u = -\frac{\delta L}{\delta m} [\delta m] u_0$$

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$$F_{m_0}^* r = \delta m \quad \Leftrightarrow \quad \begin{aligned} &\langle q, -\frac{\delta L}{\delta m} [\delta m] u_0 \rangle_{\Omega \times T} \\ &\text{s.t. } L^*[m_0]q = r \end{aligned}$$

- ▶ Adjoint modeling
- ▶ “Migration” or imaging operator
- ▶ Cost: 1+ wave solves

$$F \in \mathbb{R}^{m \times n}$$

3D Survey

- ▶ 10×1000 rcv (small)
- ▶ 8s recording (short)
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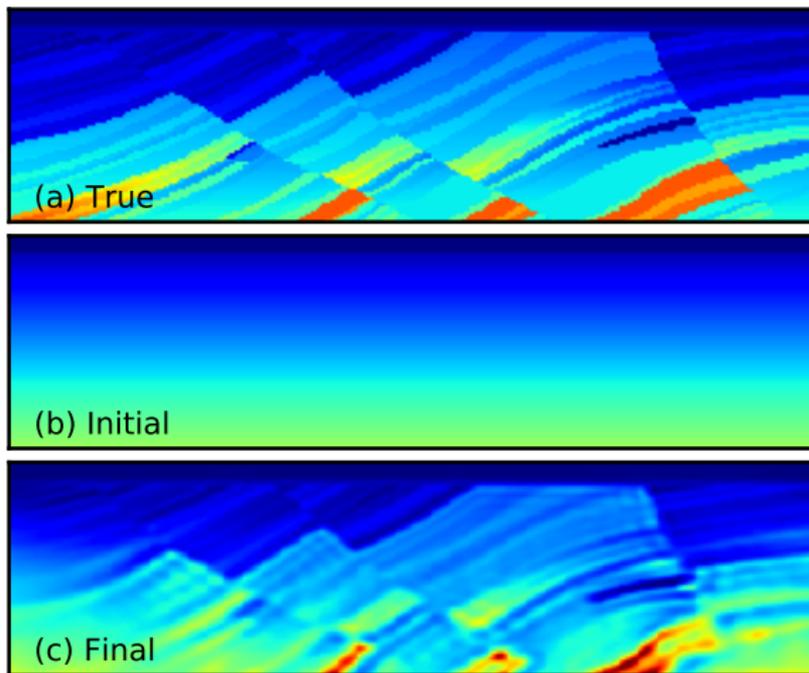
- ▶ IEEE single precision. . .
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- ▶ ~ 18 years
- ▶ @ 100k/day

- ▶ Solve with gradient-based optimization

Generalized Gradient Scheme

1. Given m_0 .
2. While $i < \text{MaxIter}$
 - 2.1 $g_i = \nabla J(m_i)$
 - 2.2 $s_i = h(m_i, g_i)$
 - 2.3 $\alpha = \text{LineSearch}(m_i, g_i, s_i)$
 - 2.4 $m_{i+1} = m_i + \alpha s_i$

- ▶ Gradient descent?
- ▶ L-BFGS?
- ▶ Hessian/Quasi-Newton schemes?



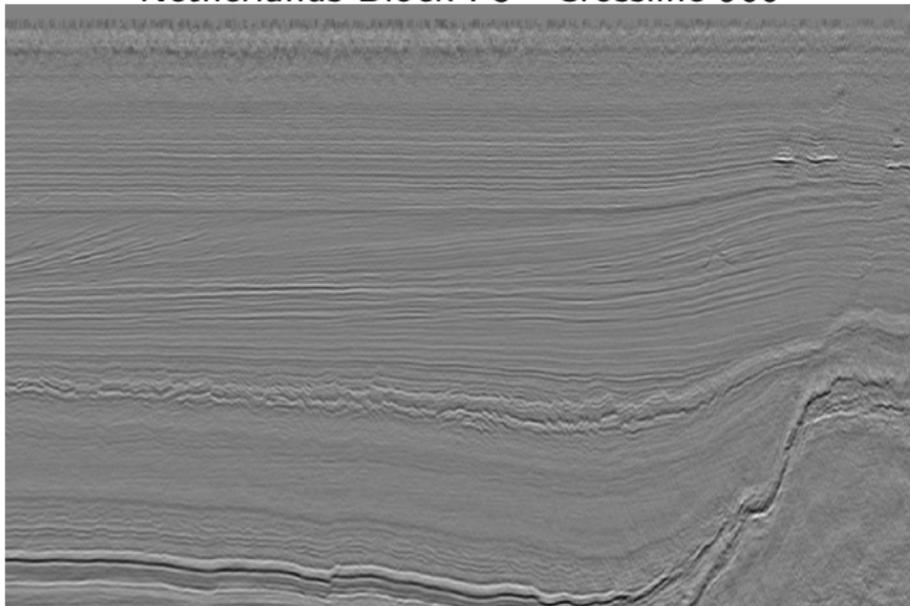
- ▶ 50 L-BFGS iterations w/ Locally 1D Time Solver (L. Zepeda, RJH, M. Rao, L. Demanet (SEG 2013))

- ▶ Interpreters don't actually use inverted material parameters
- ▶ They still want to look at seismic “images”
- ▶ Found by “migration” or imaging algorithms
 - ▶ Kirchoff migration
 - ▶ (One-way) wave equation migration
 - ▶ Reverse-time migration
 - ▶ Linearized inversion

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- ▶ Migration is essentially back-propagation
- ▶ Or, we can consider it as a gradient calculation in FWI

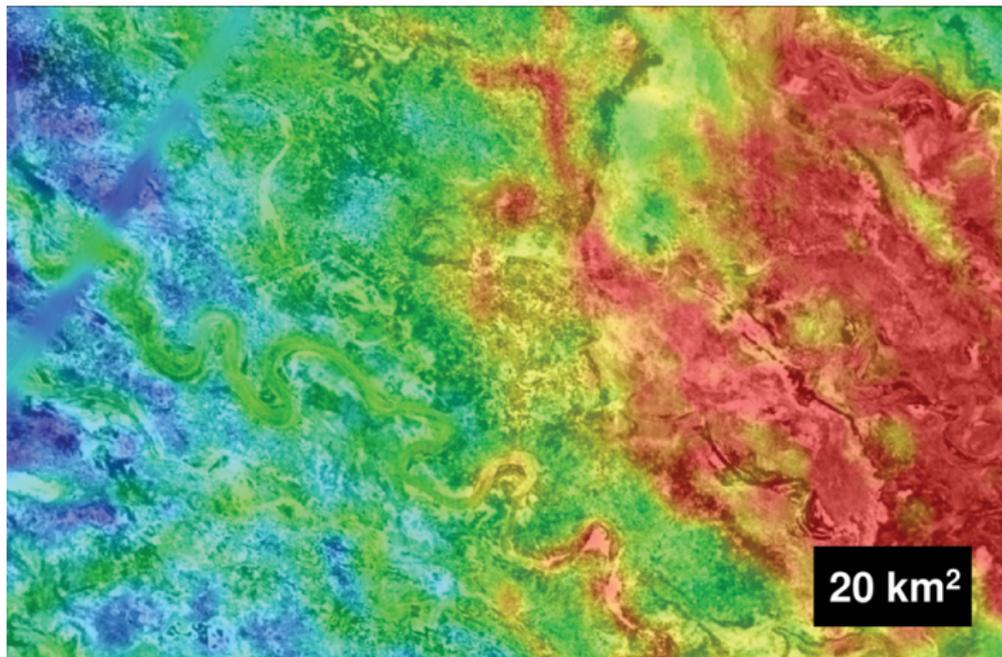
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 - ▶ Reverse-time migration
 - ▶ Linearized inversion
- ▶ Migration is essentially back-propagation
- ▶ Or, we can consider it as a gradient calculation in FWI
- ▶ In any case, it is computed at much higher-frequency
- ▶ Looking at reflectivity, not material parameters

Netherlands Block F3 - Crossline 900



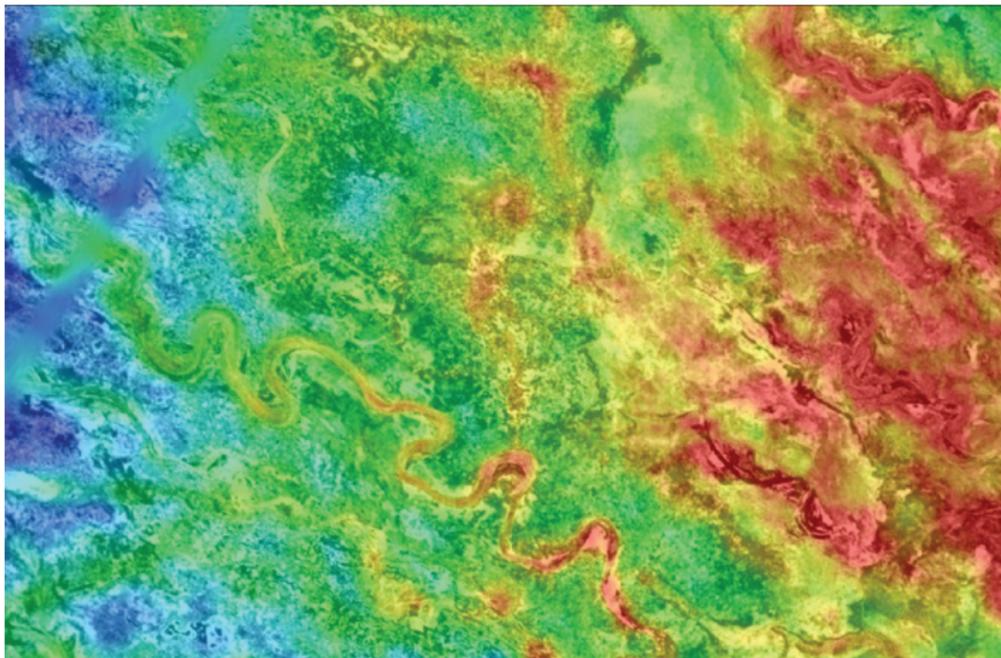
https://ghassanalregibdotcom.files.wordpress.com/2018/05/amir_aapg2018_slides.pdf

Real World Results

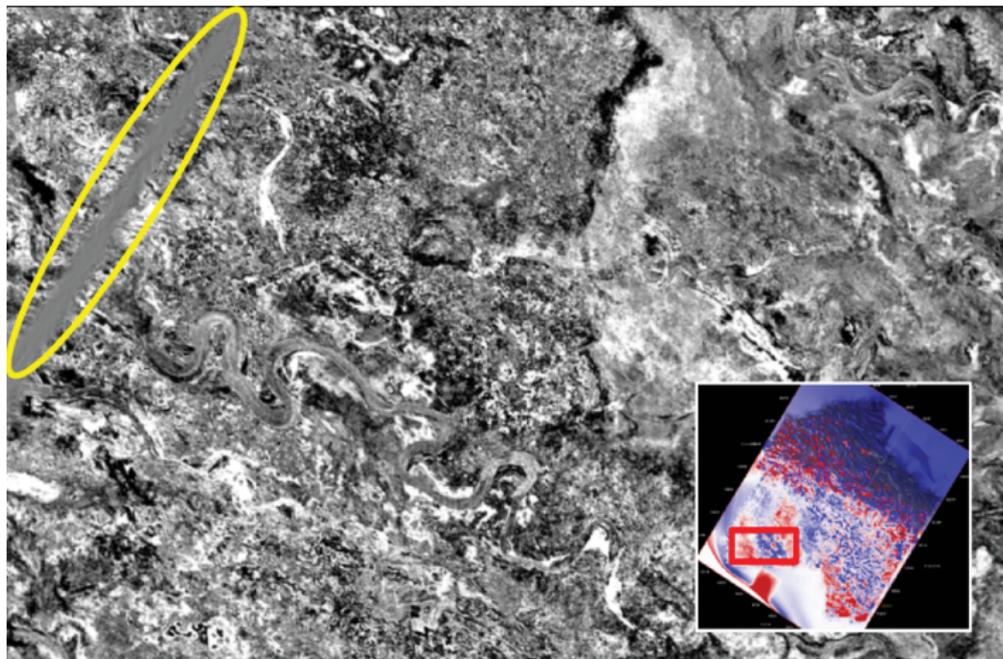


"An offshore Gabon full-waveform inversion case study," Xiao, et al., *Interpretation*, November 2016. Data from CGG.

Real World Results

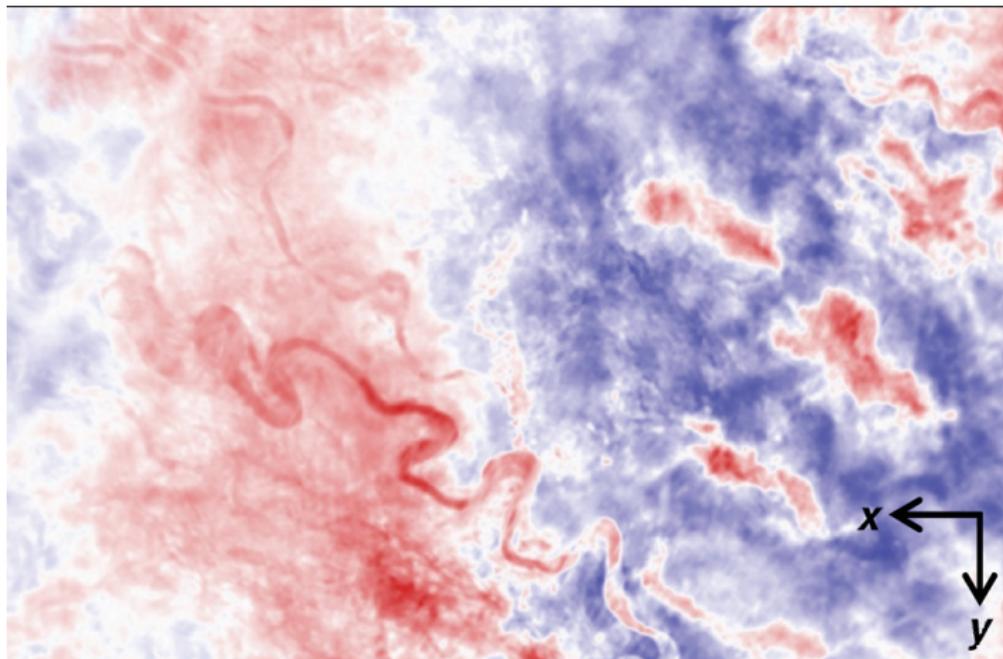


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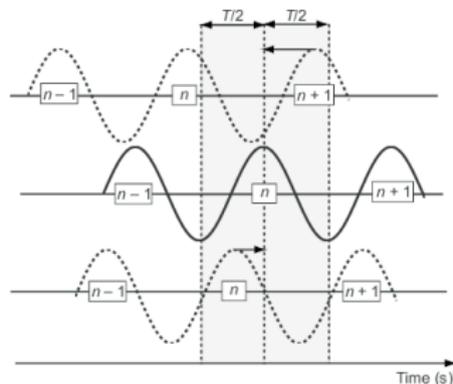
Real World Results



"An offshore Gabon full-waveform inversion case study," Xiao, et al., *Interpretation*, November 2016. Data from CGG.

- ▶ Due to the physical formulation
- ▶ Due to mathematical formulation
- ▶ Due to computational requirements
- ▶ Due to business decisions

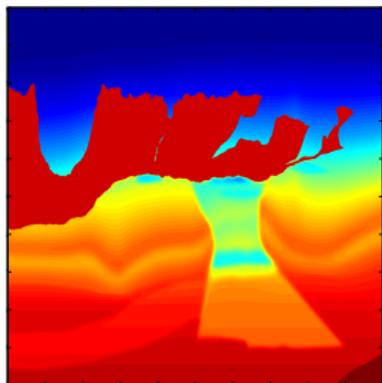
Cycle Skipping



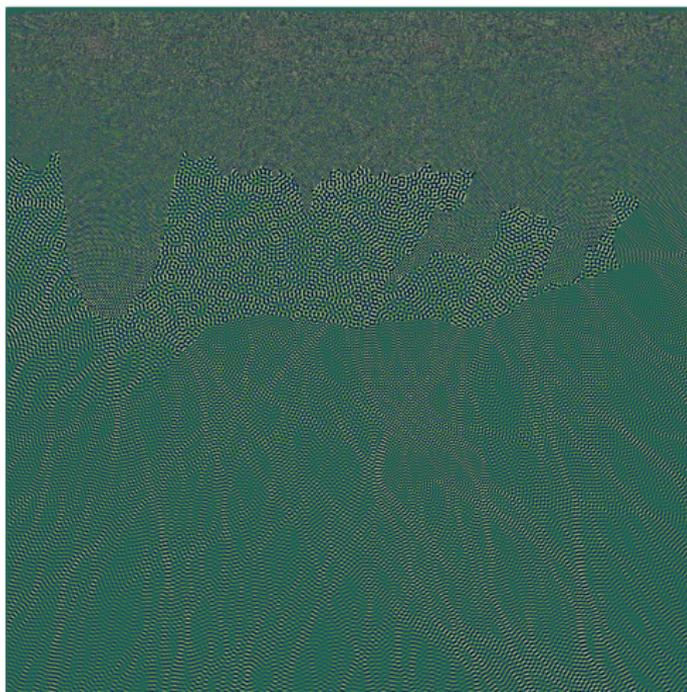
Jean Virieux

- ▶ Due to the physical and mathematical formulations
- ▶ Manifests as global nonconvexity
- ▶ Partially resolved by working in frequency domain (or in Laplace domain)
- ▶ Time-domain wave equation becomes Helmholtz equation

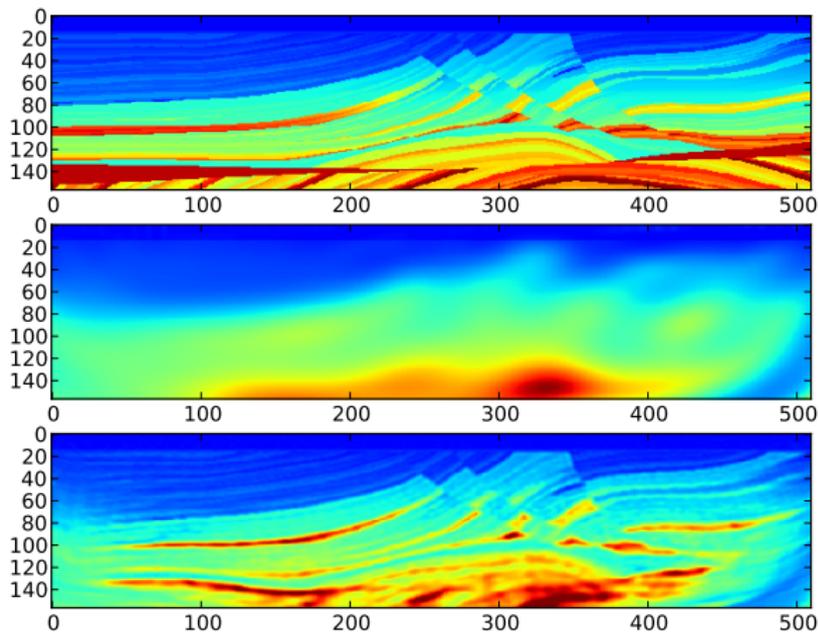
FWI In Frequency Domain



- ▶ max. 512 wavelengths in domain
- ▶ PML width: 2.5 wavelengths
- ▶ 64×64 domain decomposition



FWI In Frequency Domain



► Frequency continuation

- ▶ I have shown the *idea* behind FWI using constant density acoustic physics
- ▶ Of course, the earth is not constant density, nor acoustic
- ▶ Massive increase in computational – and software – costs
- ▶ Does better physics drive the need for more compute?
- ▶ Or is more compute driving the availability of better physics?

Physical Models

$$\partial_{tt}u = a\Delta u + f$$

Physics	Solutions	Parameters	Computation
Iso-Aco (const. ρ) (2nd)	1	1	–

Physical Models

$$\partial_t \begin{bmatrix} p \\ \mathbf{v} \end{bmatrix} = \begin{bmatrix} & -c\nabla \cdot \\ a\nabla & \end{bmatrix} \begin{bmatrix} p \\ \mathbf{v} \end{bmatrix} + \begin{bmatrix} g \\ \mathbf{h} \end{bmatrix}$$

Physics	Solutions	Parameters	Computation
Iso-Aco (const. ρ) (2nd)	1	1	–
Iso-Aco (1st)	4	2	1x-2x

Physical Models

$$\partial_t \begin{bmatrix} \tilde{\sigma} \\ v \end{bmatrix} = \begin{bmatrix} & -A^T D^* R \\ a R^T D A & \end{bmatrix} \begin{bmatrix} \tilde{\sigma} \\ v \end{bmatrix} + \begin{bmatrix} g \\ h \end{bmatrix}$$

Physics	Solutions	Parameters	Computation
Iso-Aco (const. ρ) (2nd)	1	1	–
Iso-Aco (1st)	4	2	1x-2x
TTI-Aco (1st)	5 (+?)	4	3x

Physical Models

$$\partial_t \begin{bmatrix} \sigma \\ v \end{bmatrix} = \begin{bmatrix} & -\mathbf{CD}^* \\ a\mathbf{D} & \end{bmatrix} \begin{bmatrix} \sigma \\ v \end{bmatrix} + \begin{bmatrix} g \\ h \end{bmatrix}$$

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Iso-Aco (1st)	4	2	1x-2x
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Iso-Ela (1st)	9	3	~ 40x

Physical Models

$$\partial_t \begin{bmatrix} \sigma \\ v \end{bmatrix} = \begin{bmatrix} & -\mathbf{CD}^* \\ aD & \end{bmatrix} \begin{bmatrix} \sigma \\ v \end{bmatrix} + \begin{bmatrix} g \\ h \end{bmatrix}$$

Physics	Solutions	Parameters	Computation
Iso-Aco (const. ρ) (2nd)	1	1	–
Iso-Aco (1st)	4	2	1x-2x
TTI-Aco (1st)	5 (+?)	4	3x
Iso-Ela (1st)	9	3	~ 40x
VTI-Ela (1st)	9	8	~ 40x

Physical Models

$$\partial_t \begin{bmatrix} \sigma \\ v \end{bmatrix} = \begin{bmatrix} & -CD^* \\ aD & \end{bmatrix} \begin{bmatrix} \sigma \\ v \end{bmatrix} + \begin{bmatrix} g \\ h \end{bmatrix}$$

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Iso-Aco (const. ρ) (2nd)	1	1	–
Iso-Aco (1st)	4	2	1x-2x
TTI-Aco (1st)	5 (+?)	4	3x
Iso-Ela (1st)	9	3	~ 40x
VTI-Ela (1st)	9	8	~ 40x
TTI-Ela (1st)	9	36	> 100x

Physical Models

$$\partial_t \begin{bmatrix} \sigma \\ v \end{bmatrix} = \begin{bmatrix} & -\mathbf{CD}^* \\ aD & \end{bmatrix} \begin{bmatrix} \sigma \\ v \end{bmatrix} + \begin{bmatrix} g \\ h \end{bmatrix}$$

Physics	Solutions	Parameters	Computation
Iso-Aco (const. ρ) (2nd)	1	1	–
Iso-Aco (1st)	4	2	1x-2x
TTI-Aco (1st)	5 (+?)	4	3x
Iso-Ela (1st)	9	3	~ 40x
VTI-Ela (1st)	9	8	~ 40x
TTI-Ela (1st)	9	36	> 100x
Elastic (1st)	9	81	> 100x

Software Considerations

- ▶ I have greatly simplified the problem
- ▶ Only considering one simple PDE and an “academic” objective function
- ▶ My personal results in this talk are only embarassingly parallel
- ▶ Essentially data parallel in shot record
- ▶ There is still model parallelism to exploit, which requires high-end HPC software
- ▶ In addition to...

FWI Objective

$$J(m) = \|d - \mathcal{F}(m)\|_2^2$$

$d(t)$: Data

$m(x)$: Unknown physical coefficients

\mathcal{F} : Modeling operator

FWI Objective

$$J(m) = \sum_{s \in \mathcal{S}} \|d_s - \mathcal{F}_s(m)\|_2^2$$

$d_s(t)$: Data for shot s

$m(x)$: Unknown physical coefficients

\mathcal{F}_s : Modeling operator for shot s

FWI Objective

$$J(m) = \sum_{s \in \mathcal{S}} \|d_s - S_s \mathcal{F}_s(m)\|_2^2$$

$d_s(t)$: Data for shot s

$m(x)$: Unknown physical coefficients

\mathcal{F}_s : Modeling operator for shot s

S_s : Data sampling operator for shot s

FWI Objective

$$J(m) = \sum_{s \in \mathcal{S}} \|d_s - S_s \mathcal{F}_s(m)\|$$

$d_s(t)$: Data for shot s

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S_s : Data sampling operator for shot s

$\|\cdot\|$: (Arbitrary) residual norm

FWI Objective

$$J(m, f) = \sum_{s \in \mathcal{S}} \|d_s - S_s \mathcal{F}_s(m, f_s)\|$$

$d_s(t)$: Data for shot s

$m(x)$: Unknown physical coefficients

\mathcal{F}_s : Modeling operator for shot s

S_s : Data sampling operator for shot s

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$f_s(x, t)$: Unknown seismic source function for shot s

FWI Objective

$$J(m, f) = \sum_{s \in \mathcal{S}} \|g(d_s) - g(S_s \mathcal{F}_s(m, f_s))\|$$

$d_s(t)$: Data for shot s

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g : Data filter and interpolation function

FWI Objective

$$J(m, f) = \sum_{s \in \mathcal{S}} \|g(d_s) - g(S_s \mathcal{F}_s(\mathcal{R}_s(m), f_s))\|$$

$d_s(t)$: Data for shot s

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g : Data filter and interpolation function

\mathcal{R}_s : Model restriction and filter operator for shot s

FWI Objective

$$J(m, f) = \sum_{s \in \mathcal{S}} \{ \|g(d_s) - g(S_s \mathcal{F}_s(\mathcal{R}_s(m), f_s))\| + T_f(f_s) \} + T_m(m)$$

$d_s(t)$: Data for shot s

$m(x)$: Unknown physical coefficients

\mathcal{F}_s : Modeling operator for shot s

S_s : Data sampling operator for shot s

$\|\cdot\|$: (Arbitrary) residual norm

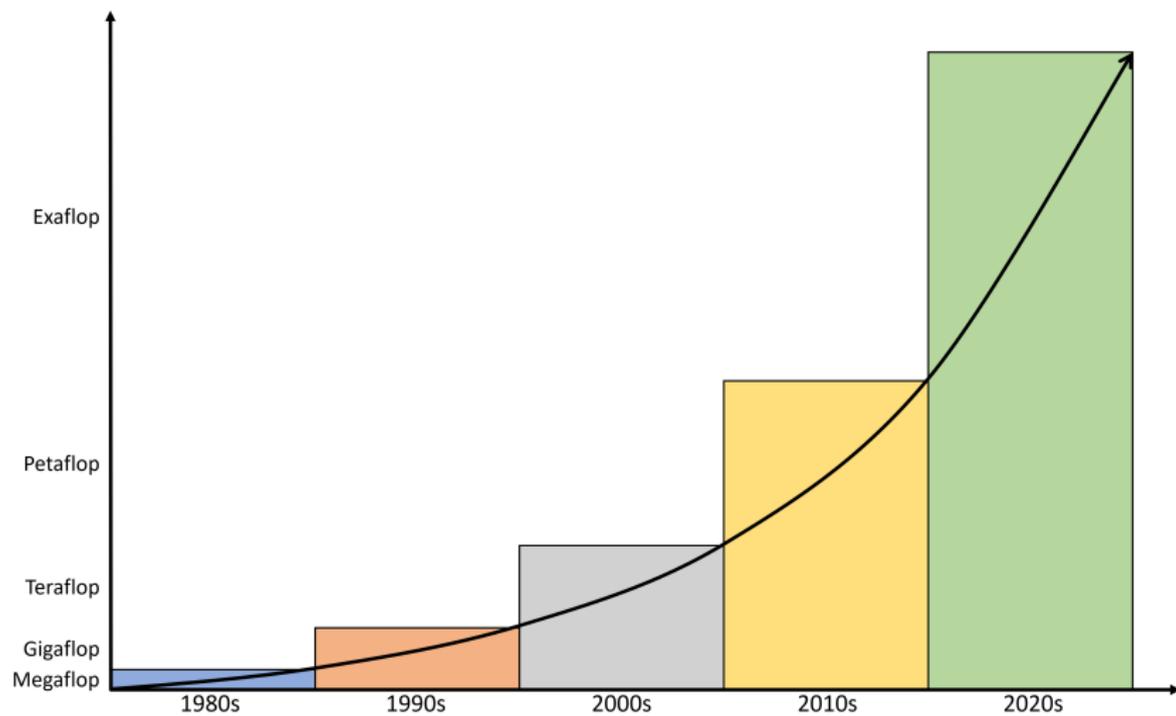
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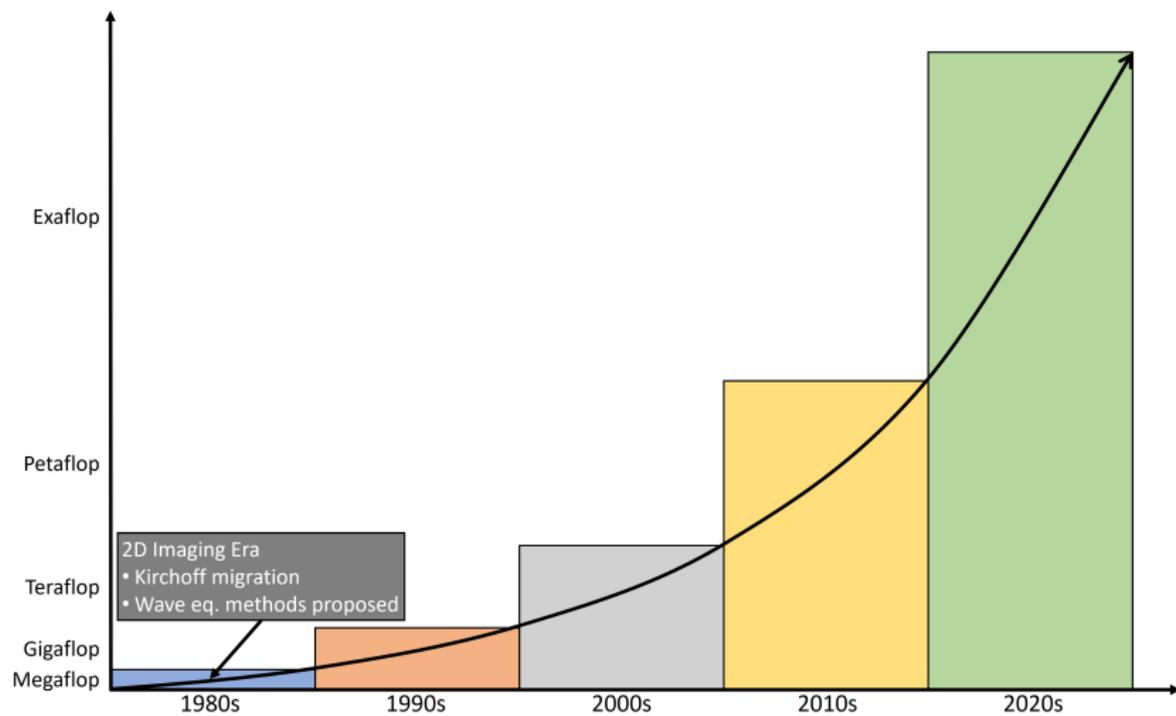
\mathcal{R}_s : Model restriction and filter operator for shot s

T : Regularization

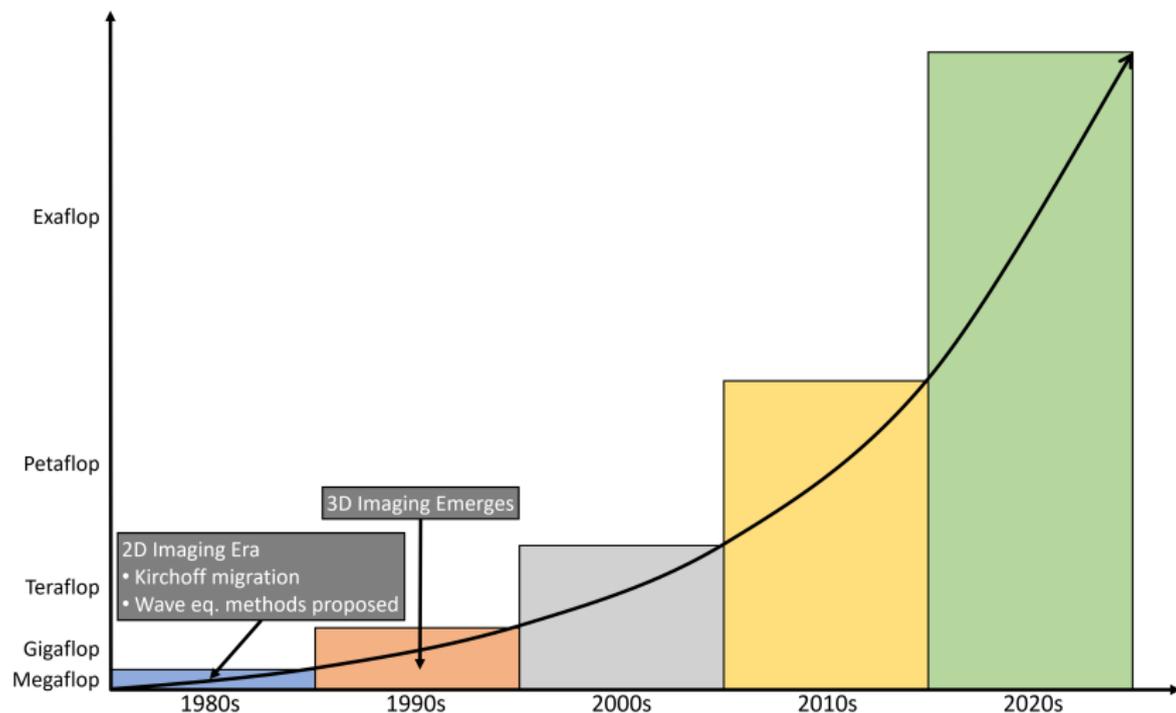
HPC and Subsurface Inverse Problems



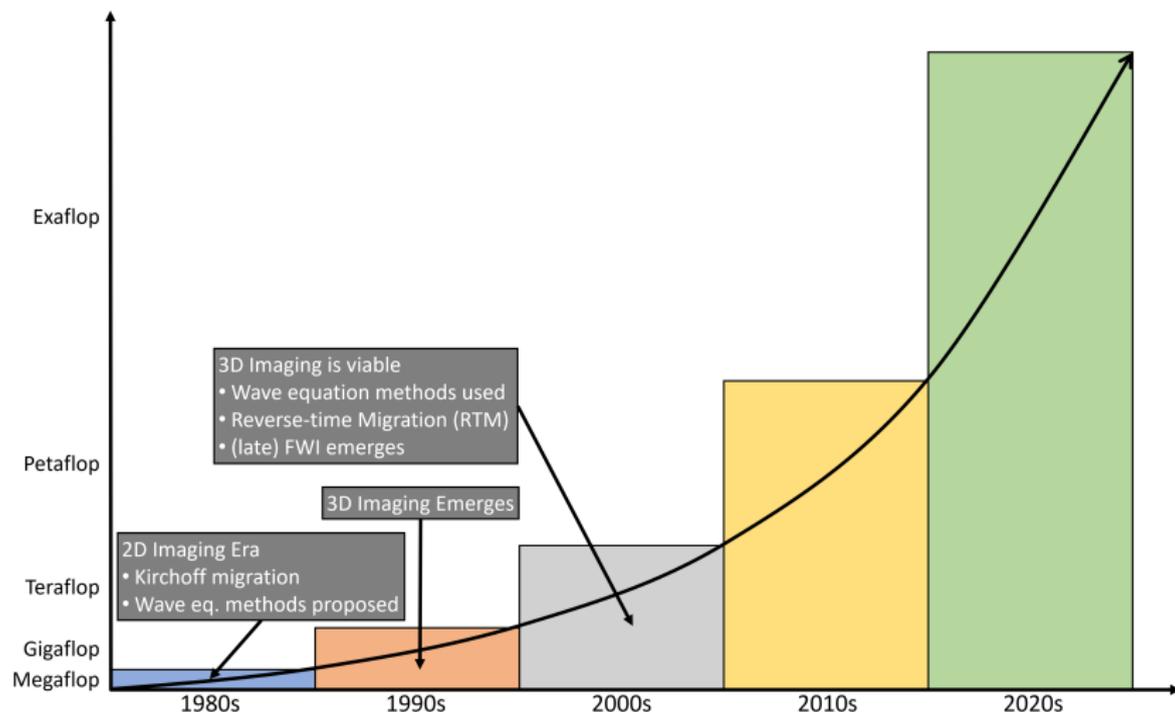
HPC and Subsurface Inverse Problems



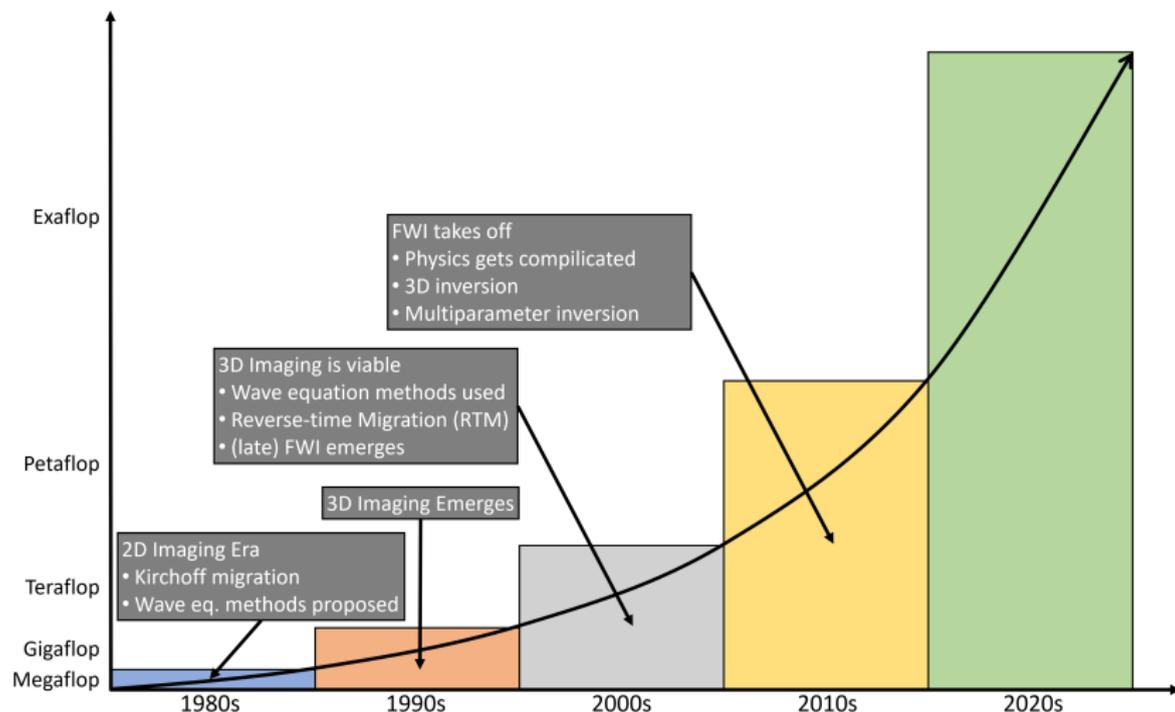
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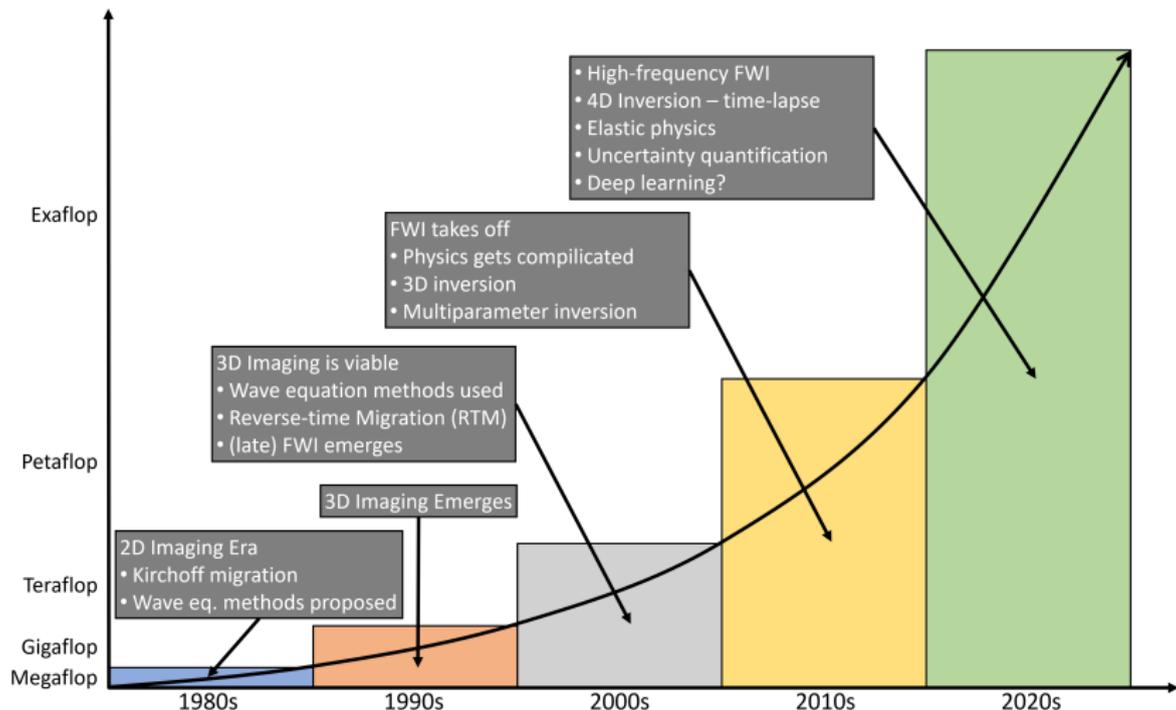
HPC and Subsurface Inverse Problems



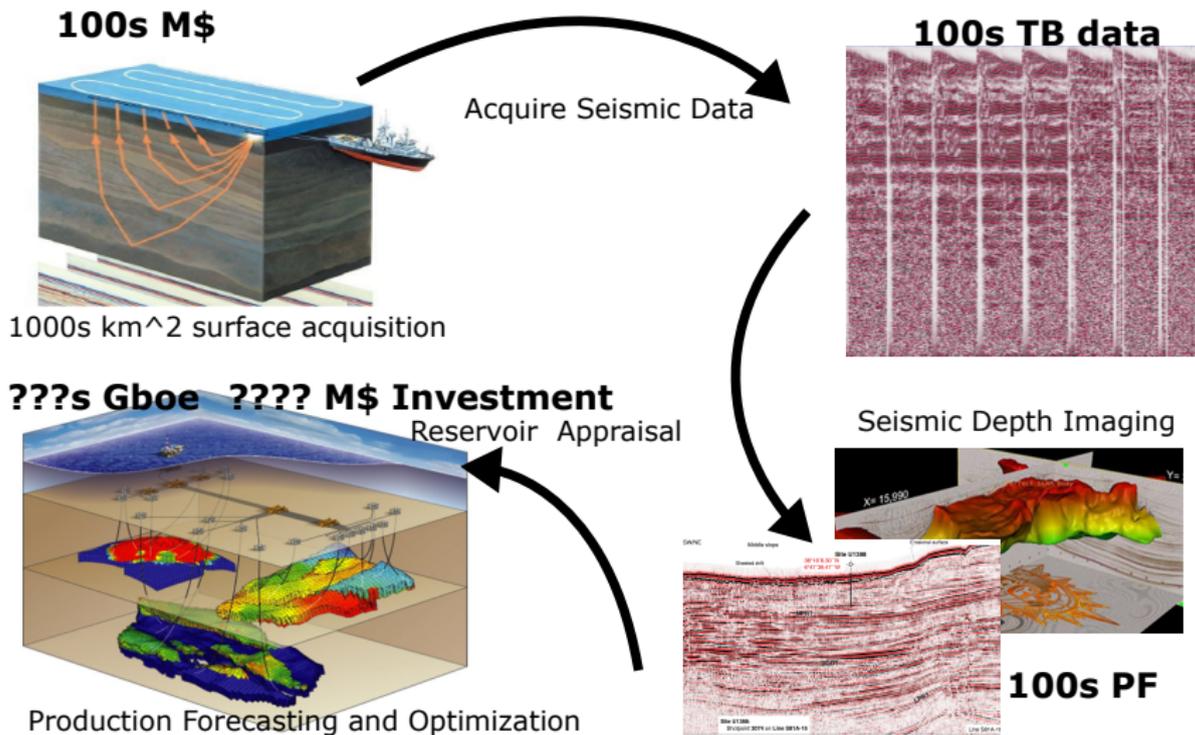
HPC and Subsurface Inverse Problems



HPC and Subsurface Inverse Problems



Scale: Business Considerations



Field data

- ▶ Exploit high redundancy in field data (compression)
- ▶ “Chain of custody” in field data
- ▶ Real data is noisy!
- ▶ Multicomponent data (more than just pressure)

Field data

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Novel Acquisitions

- ▶ Marine: Coil surveys, multiple sources
- ▶ Marine vibrators
- ▶ Pseudo-random source/receiver geometry
- ▶ Survey refinement

Inverse Problems

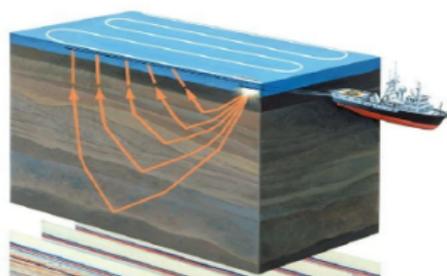
- ▶ Source function is unknown
- ▶ Meshing complex topography (seafloor, salts)
- ▶ Uncertainty quantification

PDEs

- ▶ Boundary conditions!
- ▶ Beyond finite difference

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PDEs

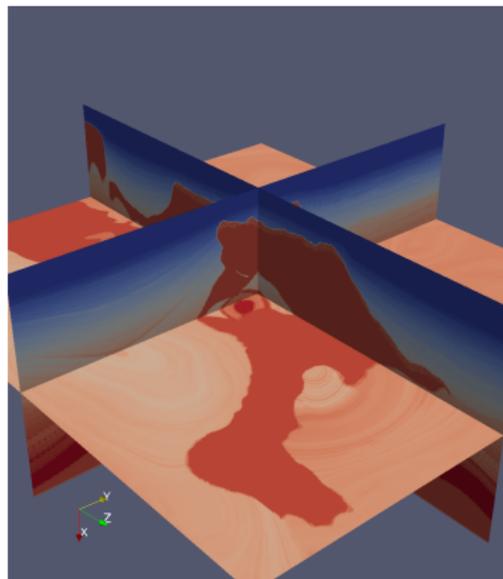
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Inverse Problems

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- ▶ Perfectly Matched Layers
- ▶ Anisotropy
- ▶ High-order ABCs

PDEs

- ▶ **Boundary conditions!**
- ▶ Beyond finite difference

Inverse Problems

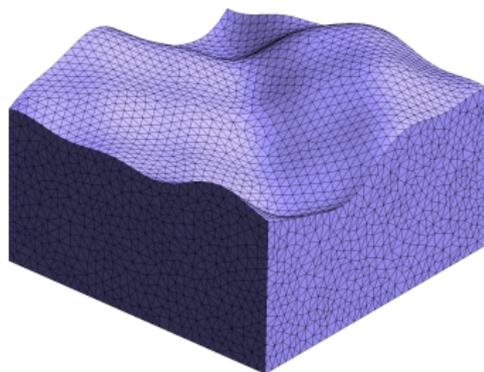
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Example: Discontinuous Galerkin Solvers

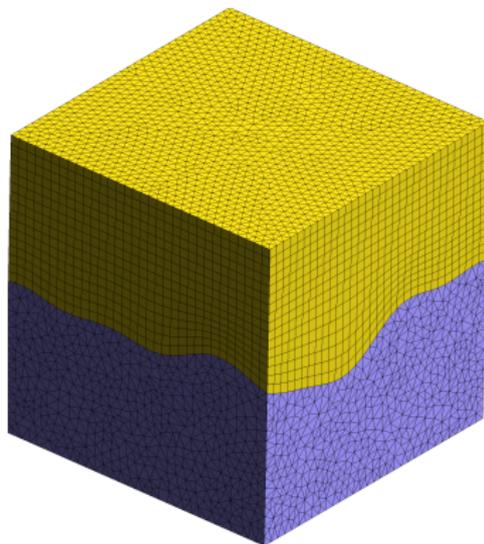
- ▶ Advantages
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 - ▶ Natural mapping to accelerators
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 - ▶ Achieving peak performance (beating finite difference)
 - ▶ Application in inverse problems
 - ▶ Absorbing boundaries
 - ▶ Many tuning parameters
- ▶ Strategies
 - ▶ Hybrid meshing (& adjoints)
 - ▶ h - and p -refinement (& adjoints)
 - ▶ Local time stepping (& adjoints)
 - ▶ Optimal basis functions (& adjoints)



J. Chan, Z. Wang, RJH, T. Warburton (2016)

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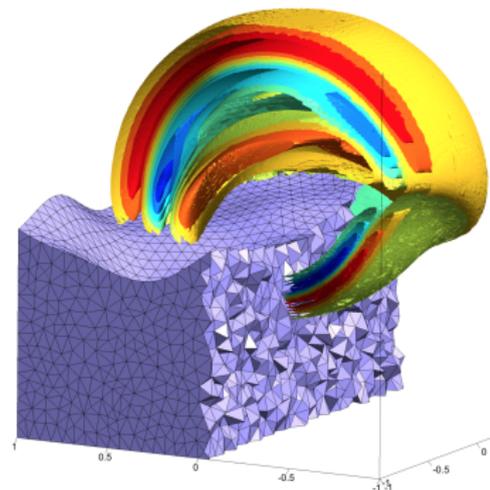
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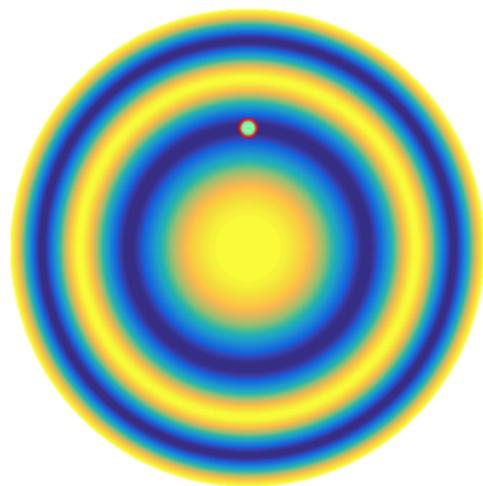
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J. Chan, RJH, T. Warburton (2016)

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▶ Advantages

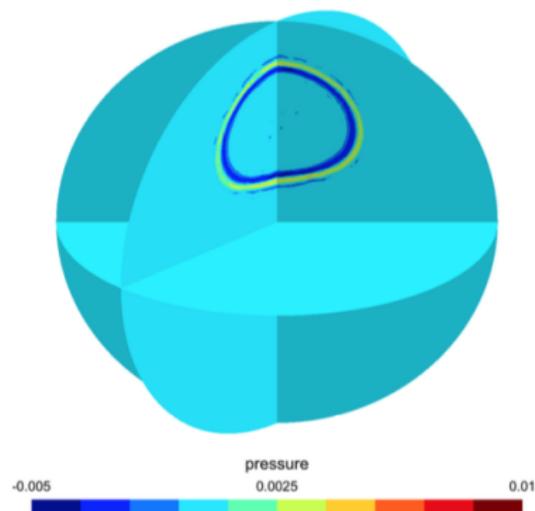
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J. Chan, RJH, T. Warburton (2016)

Example: Discontinuous Galerkin Solvers

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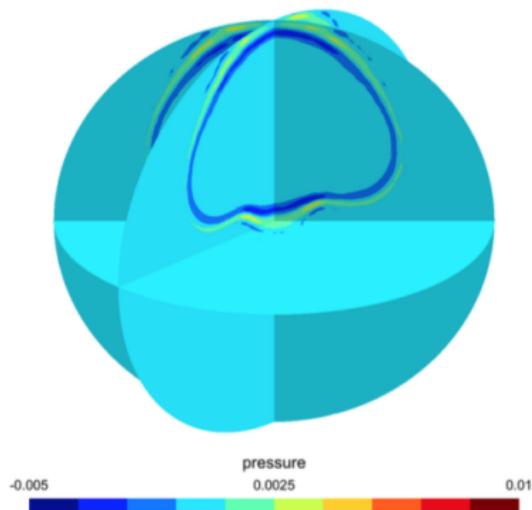
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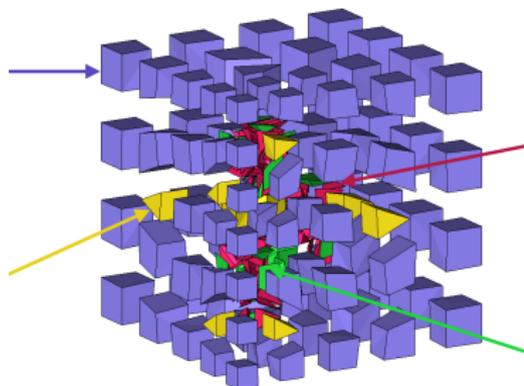
J. Chan, RJH, T. Warburton (2016)

Example: Discontinuous Galerkin Solvers

- ▶ Advantages
 - ▶ Can resolve complex topography
 - ▶ Natural mapping to accelerators
 - ▶ Many tuning parameters
- ▶ Challenges
 - ▶ Achieving peak performance (beating finite difference)
 - ▶ Application in inverse problems
 - ▶ Absorbing boundaries
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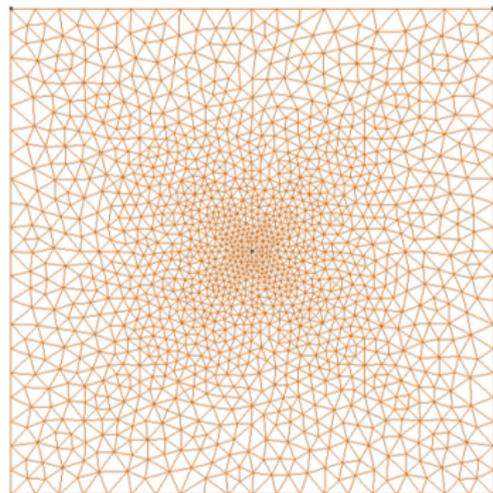


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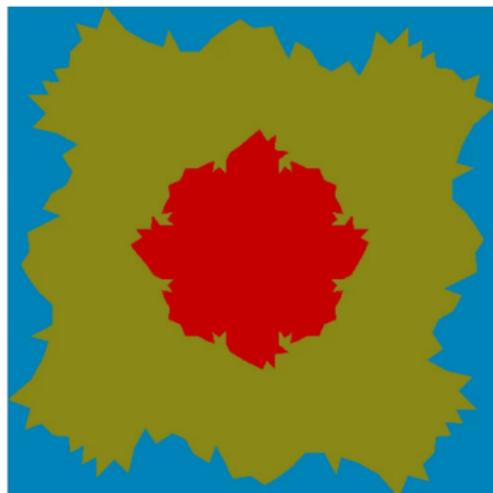
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Optimization for large-scale PDE constrained IPs

- ▶ Uncertainty quantification without access to the Hessian
- ▶ What parameters can be inverted for?
 - ▶ Seismic data is not sensitive to density
 - ▶ Shear velocity only visible through S-P conversion
 - ▶ What about Thomson parameters?
- ▶ Joint inversion with CSEM, gravity, etc.

HPC & Software engineering

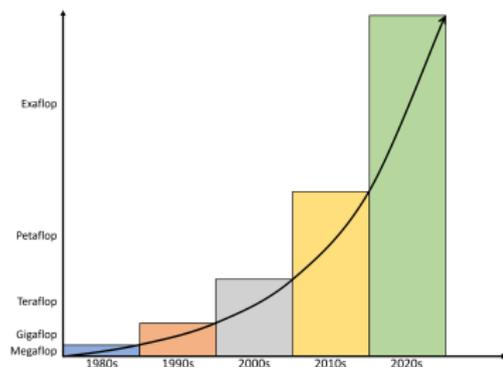
- ▶ HPC portable codes
- ▶ Math operations obscured deep in legacy codes – software architecture issues
- ▶ Domain experts are not expert computational scientists
- ▶ Efficient automatic adjoints and derivatives – numerical correctness vs HPC correctness
- ▶ Integration with rapidly developing exascale software
- ▶ Incredible cost of future algorithms
- ▶ CPU only is not viable
- ▶ “All” new machines are GPU machines

HPC & Software engineering

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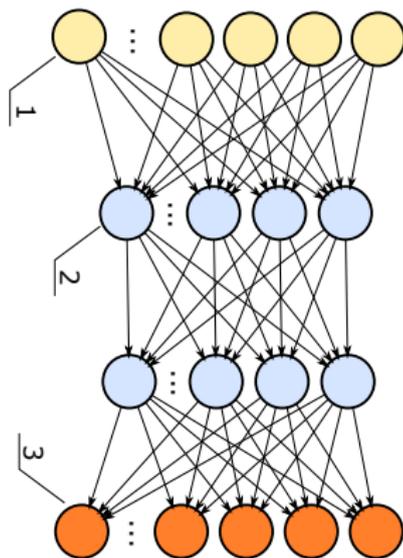
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Machine Learning / Deep Learning

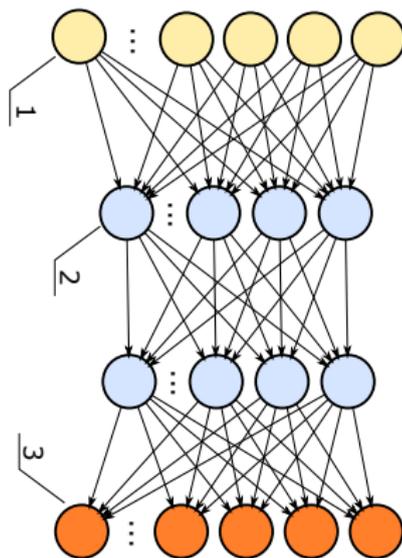
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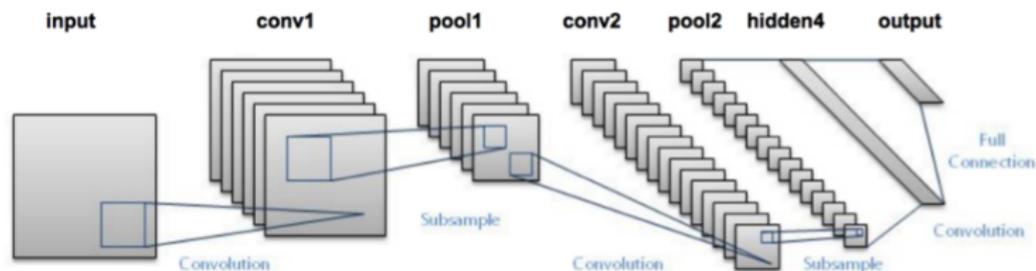
Adjoint States: Least-Squares

$$\begin{aligned} J(\mathbf{x}) &= \frac{1}{2} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2 \\ \nabla J(\mathbf{x}_0) &= -\mathbf{A}^*(\mathbf{b} - \mathbf{A}\mathbf{x}_0) \\ &= -\mathbf{A}^T(\mathbf{b} - \mathbf{A}\mathbf{x}_0) \end{aligned}$$

Adjoint States: Deep Learning

$$\begin{aligned} J(\mathbf{w}, \mathbf{b}) &= \frac{1}{2} \|d - \mathcal{F}(\mathbf{w}, \mathbf{b}; I)\|_2^2 \\ &= \frac{1}{2} \|d - \mathcal{O}_6(\mathbf{w}_6, \mathbf{b}_6; \mathcal{C}_5(\dots; \mathcal{P}_4(\dots; \mathcal{C}_3(\dots; \mathcal{P}_2(\mathbf{w}_2, \mathbf{b}_2; \mathcal{C}_1(\mathbf{w}_1, \mathbf{b}_1; I))))))\|_2^2 \end{aligned}$$

LeNet-5

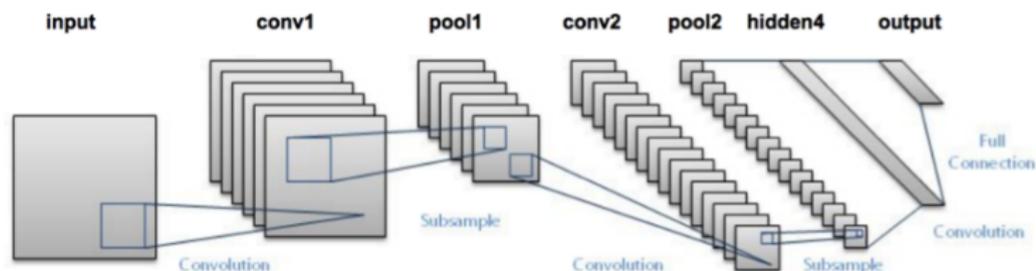


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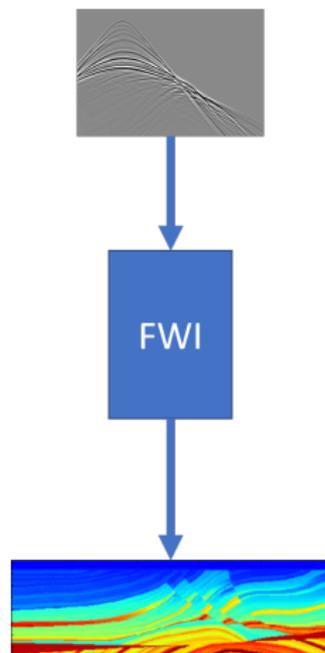
$$\begin{aligned} \nabla J(\mathbf{w}_0, \mathbf{b}_0) &= -F^*(d - \mathcal{F}(\mathbf{w}, \mathbf{b}; I)) \\ &= -\mathcal{C}_1^* \mathcal{P}_2^* \mathcal{C}_3^* \mathcal{P}_4^* \mathcal{C}_5^* \mathcal{O}_6^*(d - \mathcal{F}(\mathbf{w}, \mathbf{b}; I)) \end{aligned}$$

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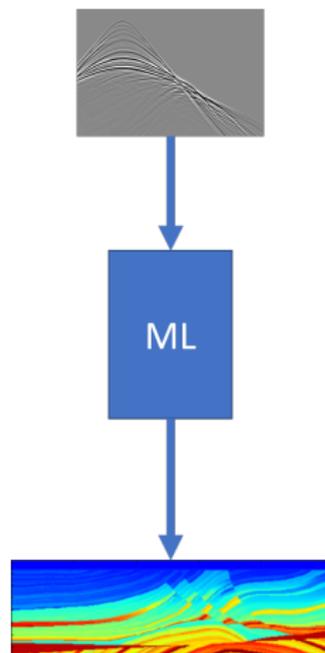
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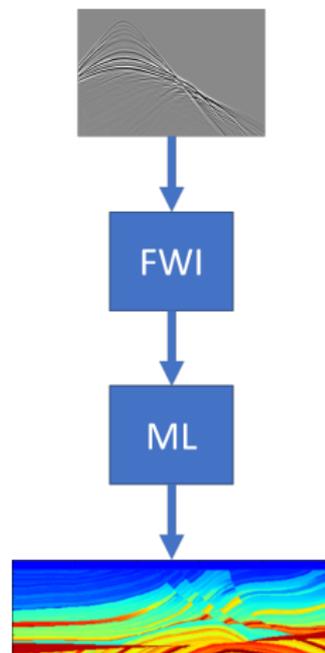
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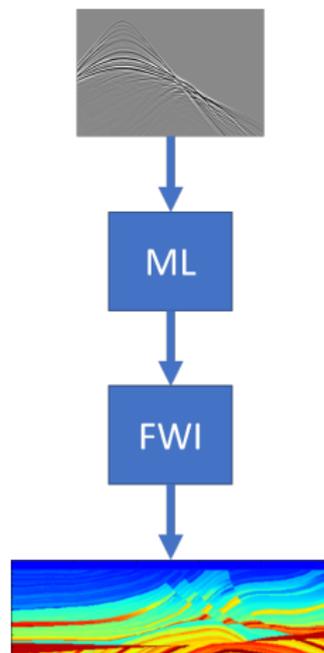
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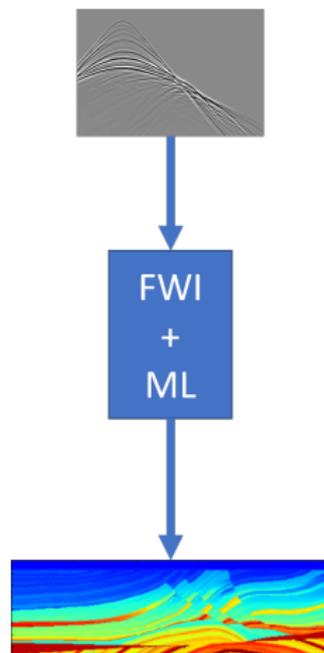
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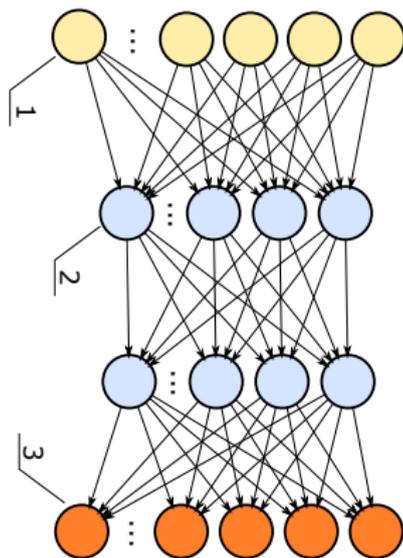
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Computational Science R&D Flow

physics → math → algorithm → HPC computation

In all of these aspects. . .

- ▶ Scale of exploration seismic inverse problems is astounding
- ▶ As academics we need to think bigger. . .
 - ▶ . . . and train students to think bigger!
- ▶ There are lots of interesting and challenging computational, mathematical, and numerical problems arising from seismic inverse problems

- ▶ Give FWI a shot:



- ▶ Try the 1D FWI development exercise!